

The Importance of Small Structure in the CGM

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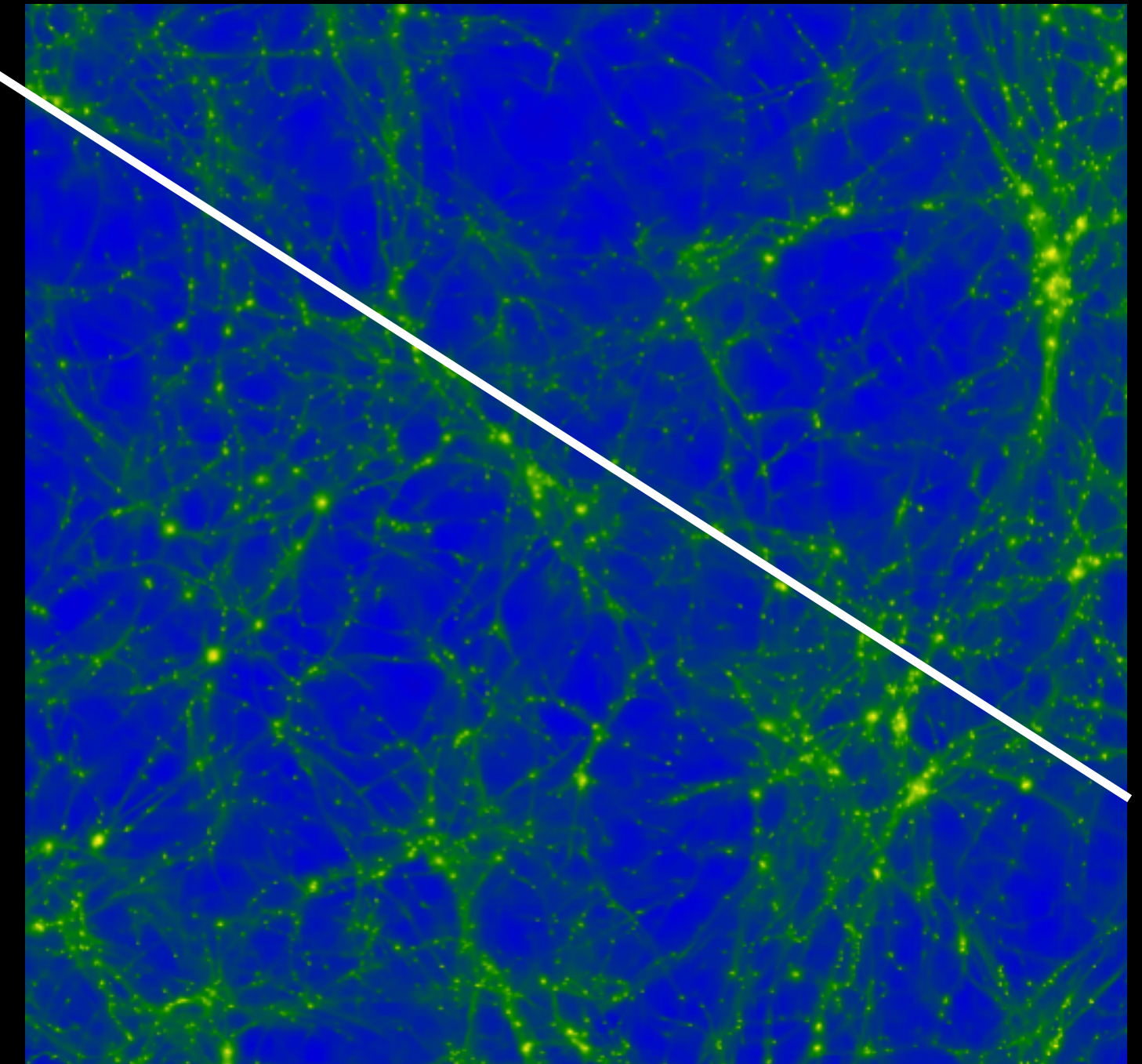
A universal synthetic spectral utility
<http://trident-project.org>



Hummels, Smith, & Silvia 2017

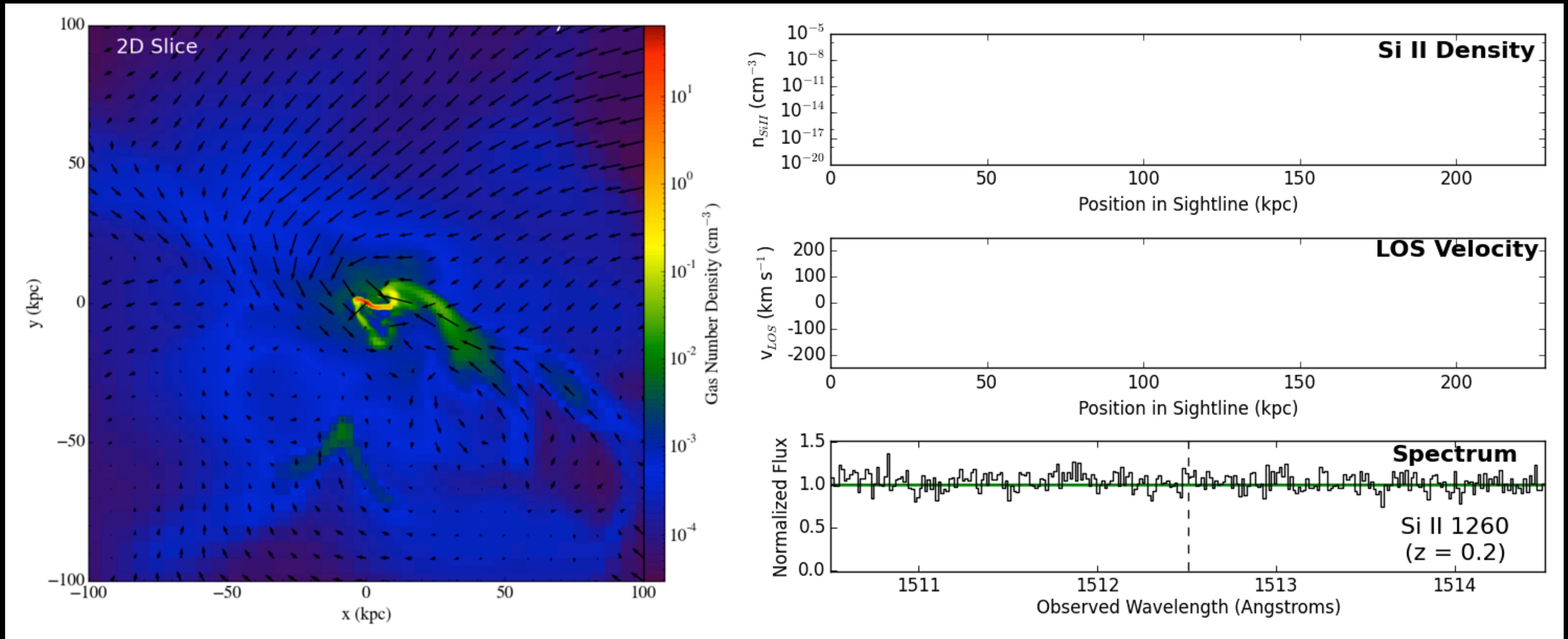


- Creates synthetic absorption spectra for any trajectory through simulated volume
- Reproduces different spectrographs (COS)
- Operates across UV, optical, and IR with many lines
- Estimates the presence of ions absent from the simulation outputs using equilibrium modeling
- Post-processing to add QSO, MW, S/N, etc.
- Built on yt infrastructure (Turk et al. 2011)
- Supports all astrophysical hydro code formats
- Fully parallelized using MPI
- Open source, Python-based code hosted on Github

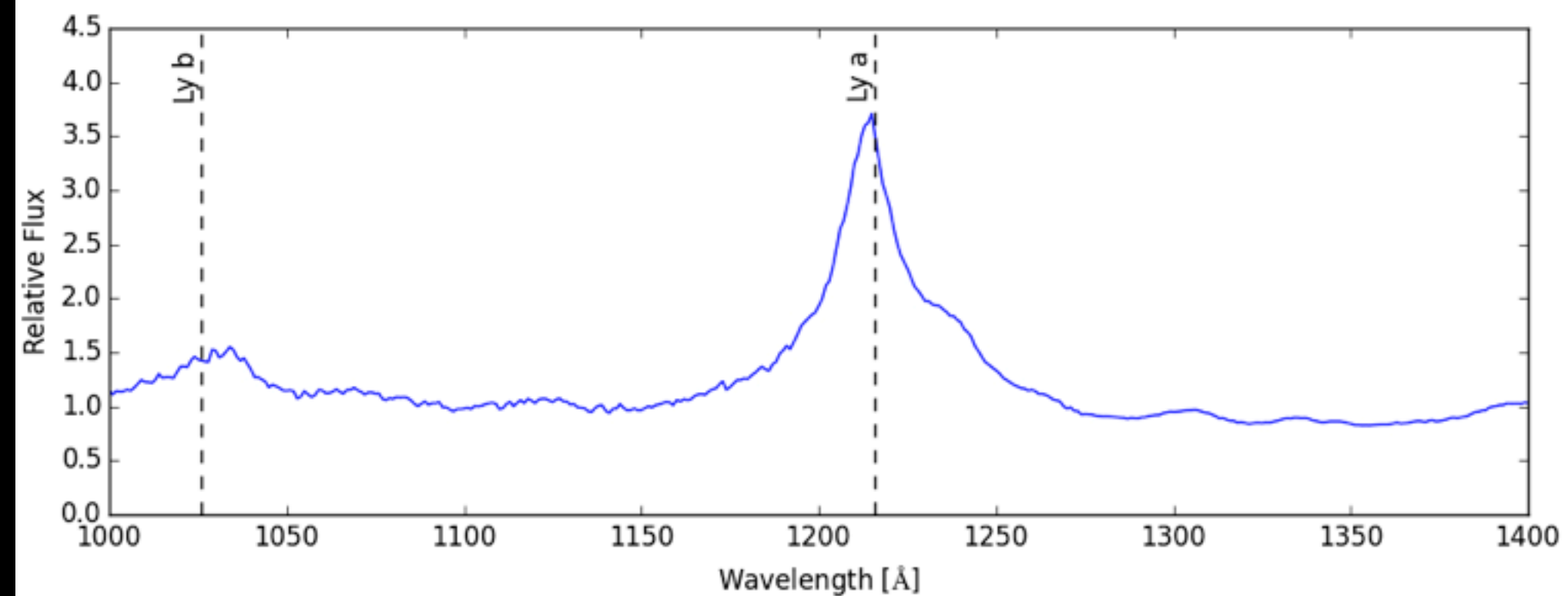
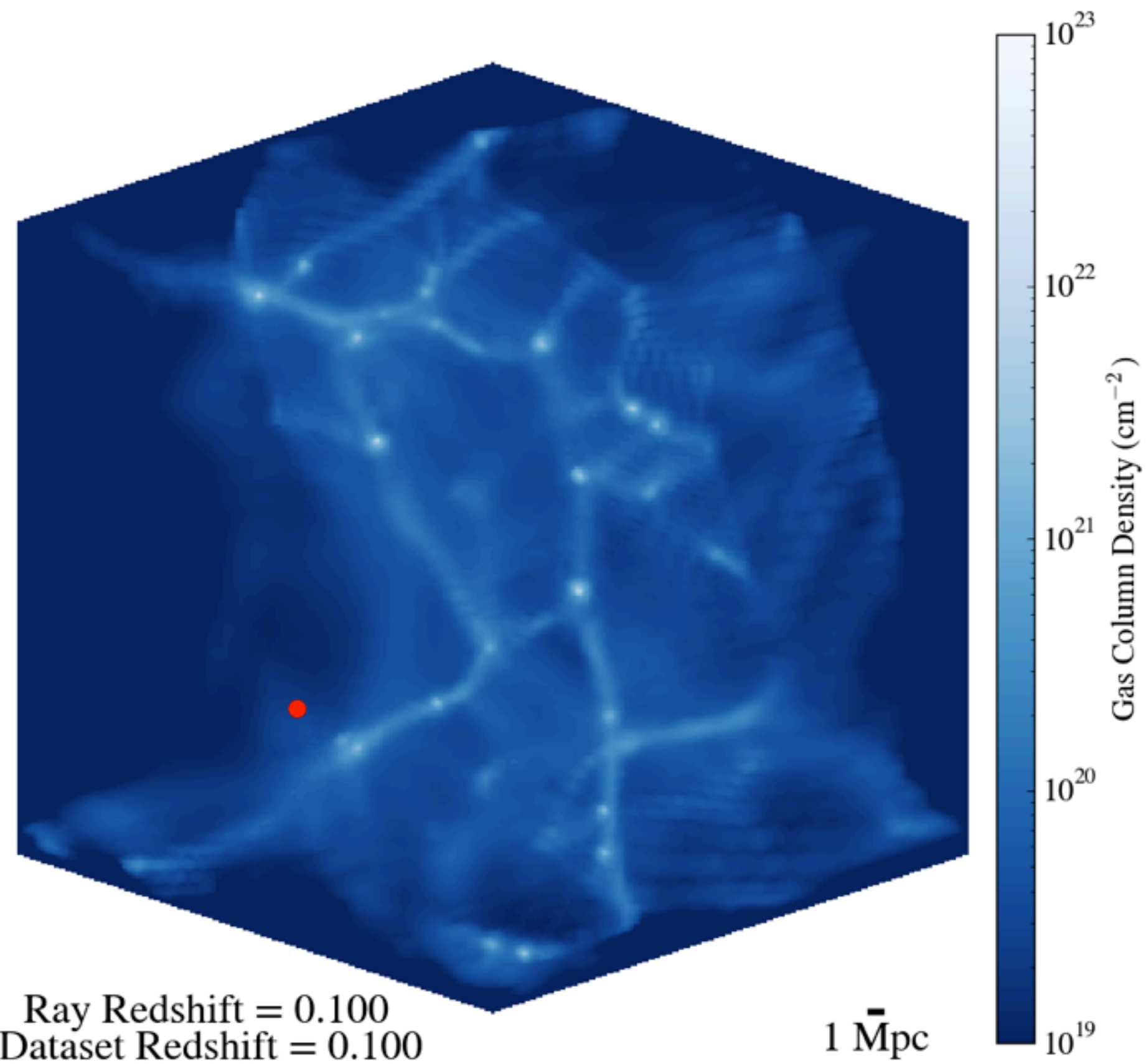


A universal synthetic spectral utility

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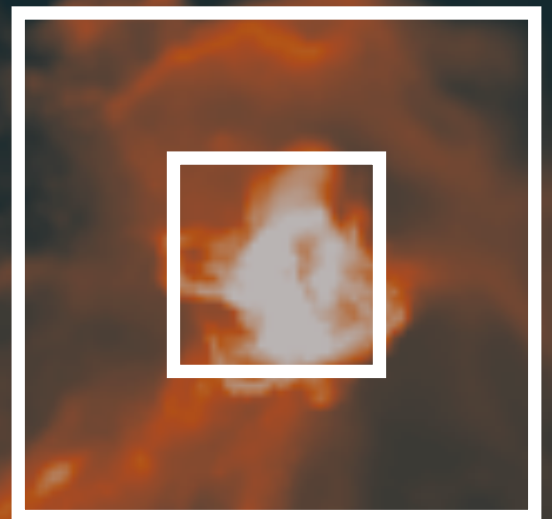
Compound Sightline for Continuous Lightcones



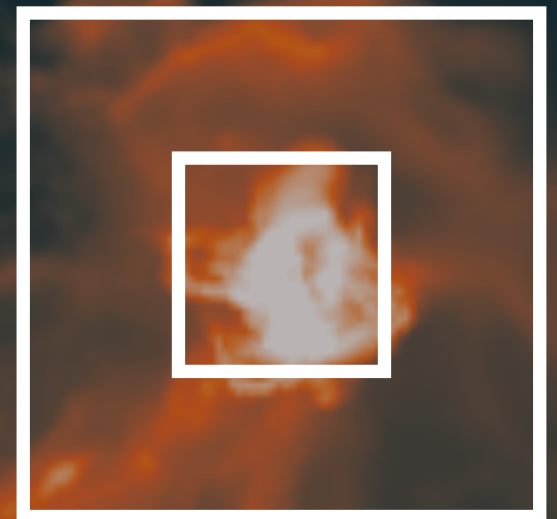
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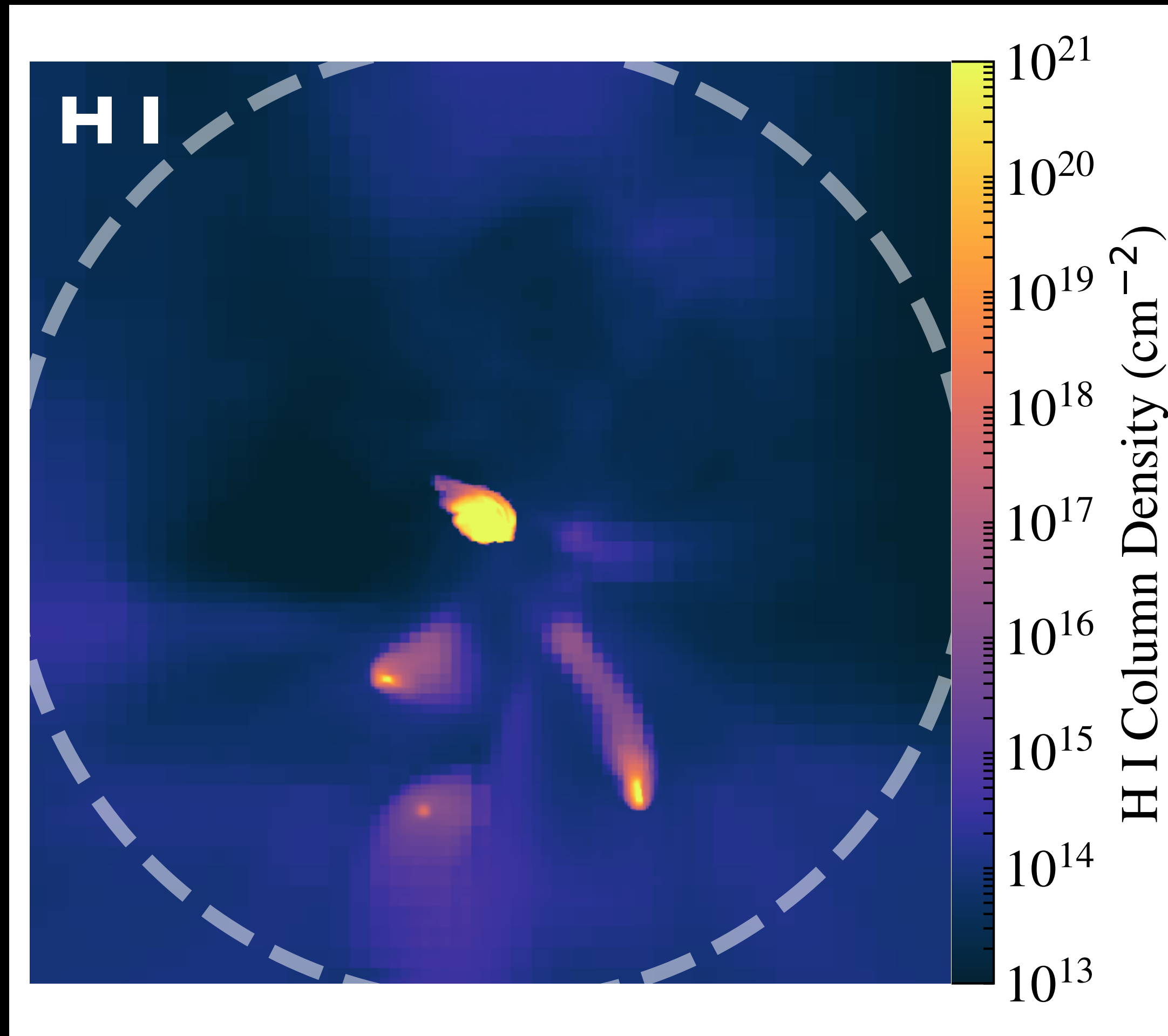


FOGGIE/Tempest Simulations (grid-based)
Strength: Resolution



FOGGIE/Tempest Simulations (grid-based)

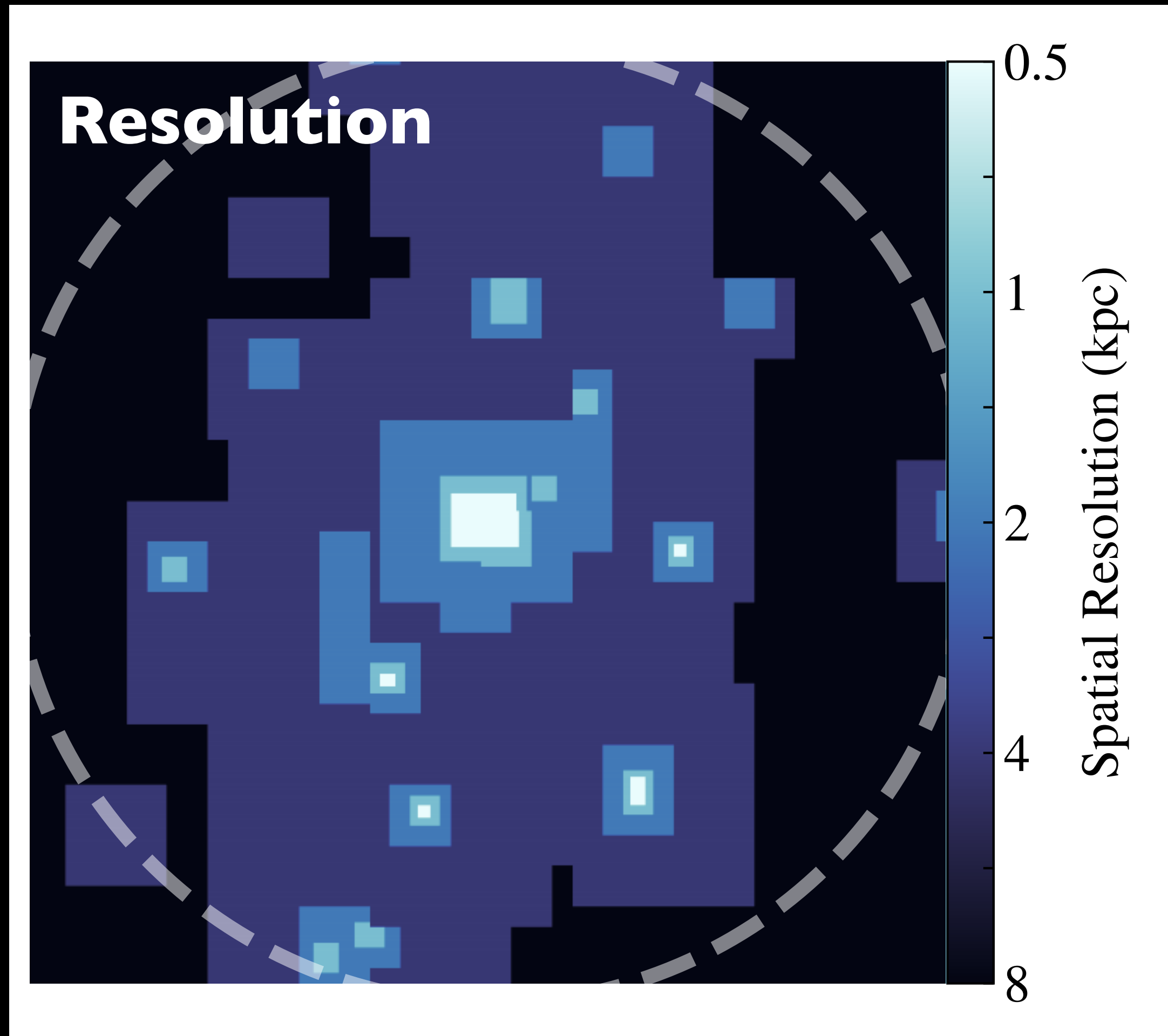
Strength: Resolution



Natural Refinement

FOGGIE/Tempest Simulations (grid-based)

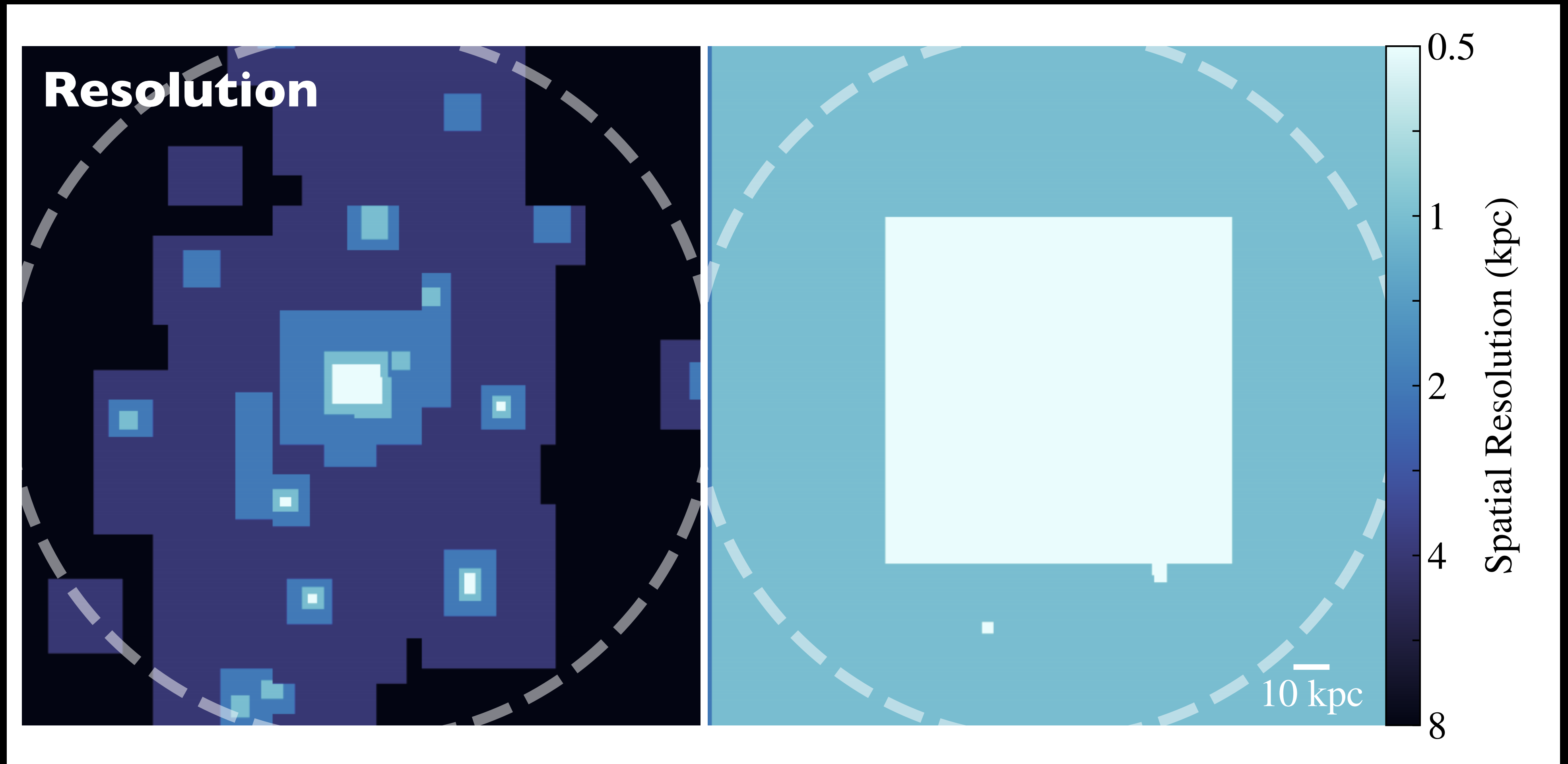
Strength: Resolution



Natural Refinement

FOGGIE/Tempest Simulations (grid-based)

Strength: Resolution

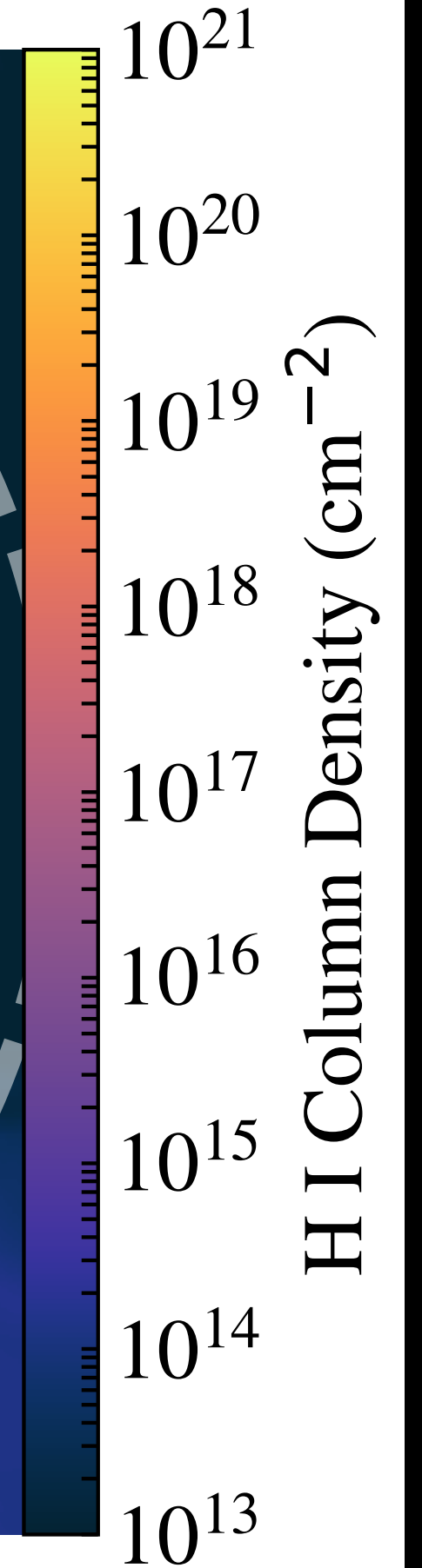
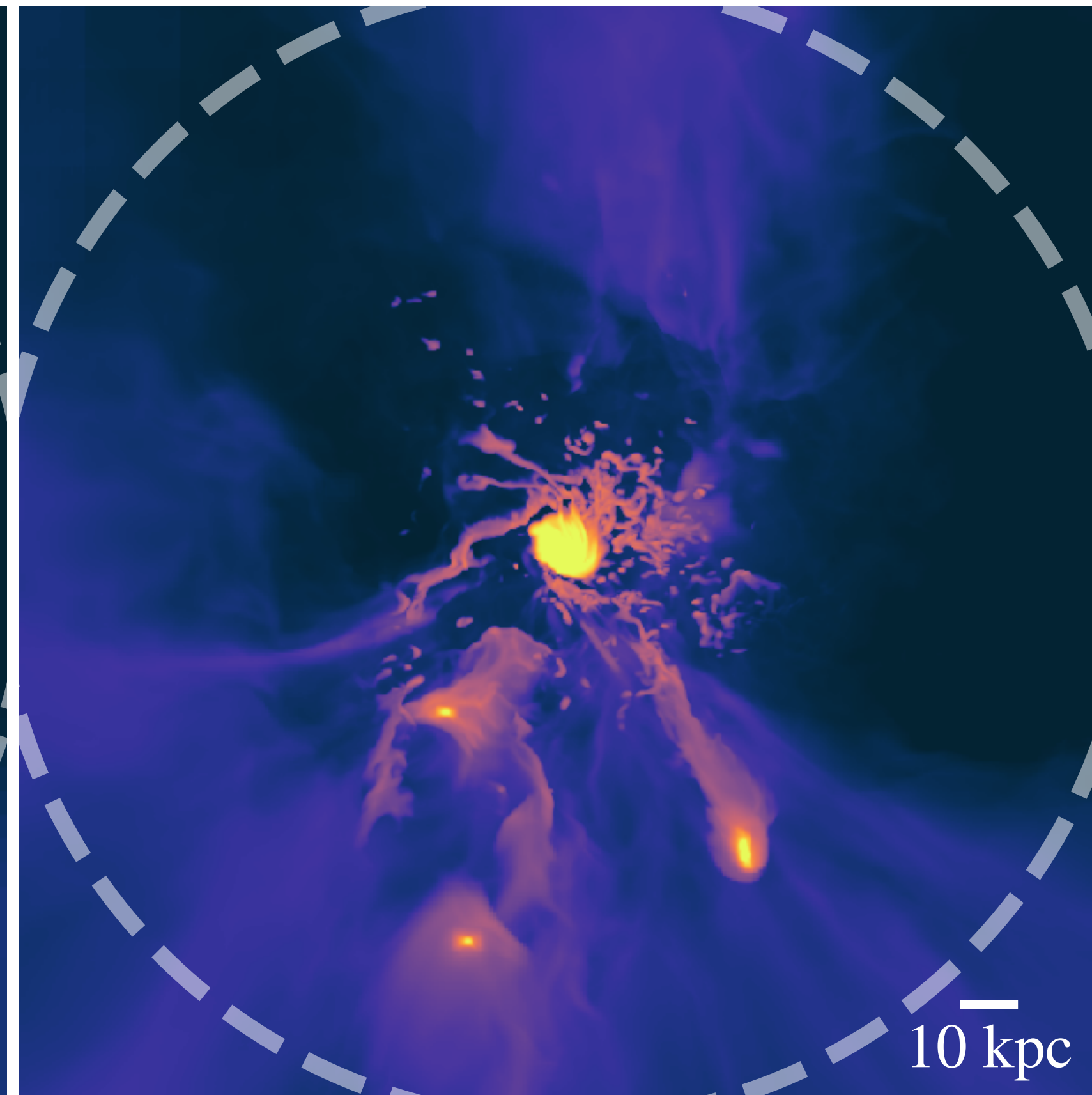
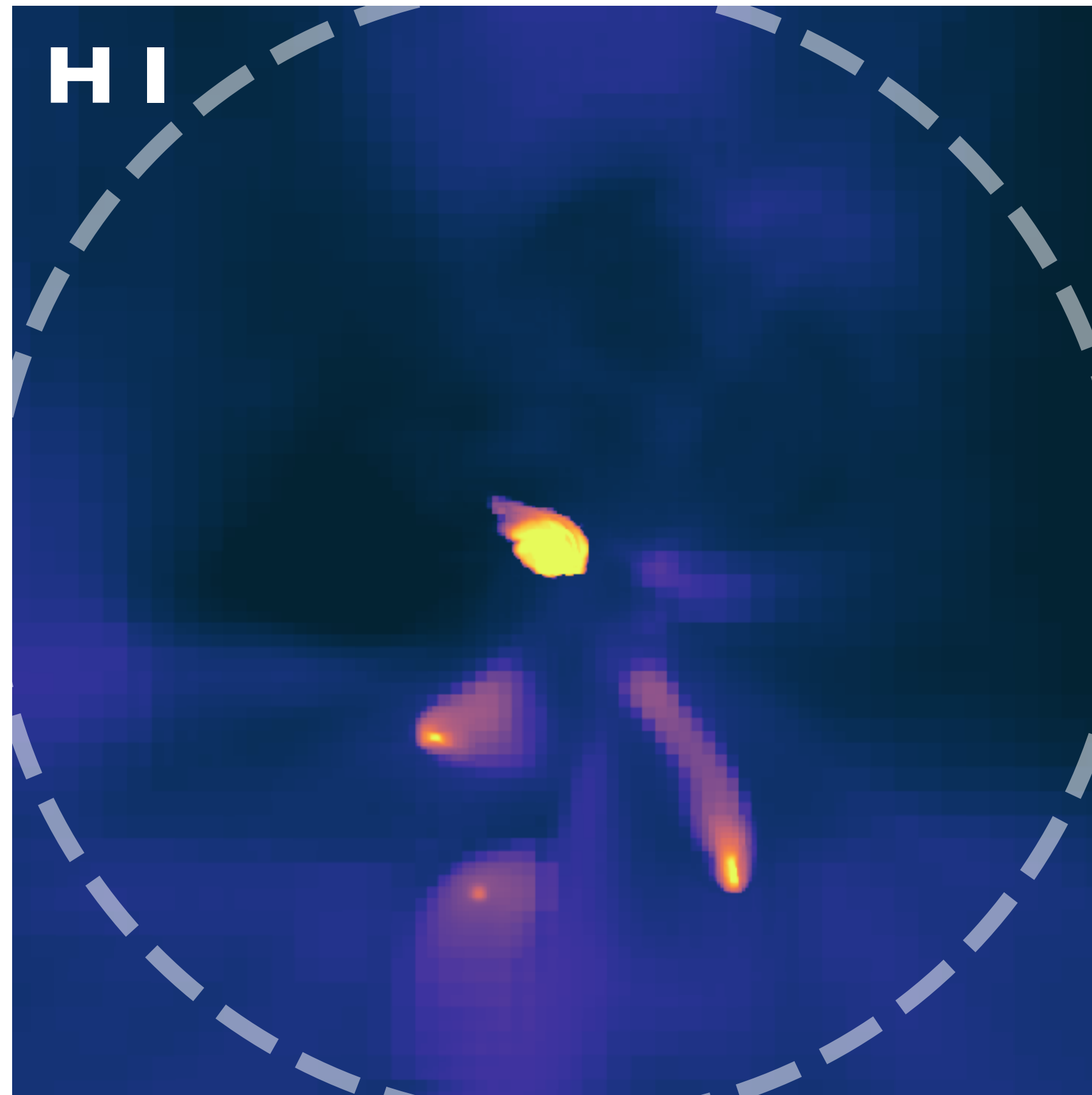


Natural Refinement

Forced Refinement

FOGGIE/Tempest Simulations (grid-based)

Strength: Resolution



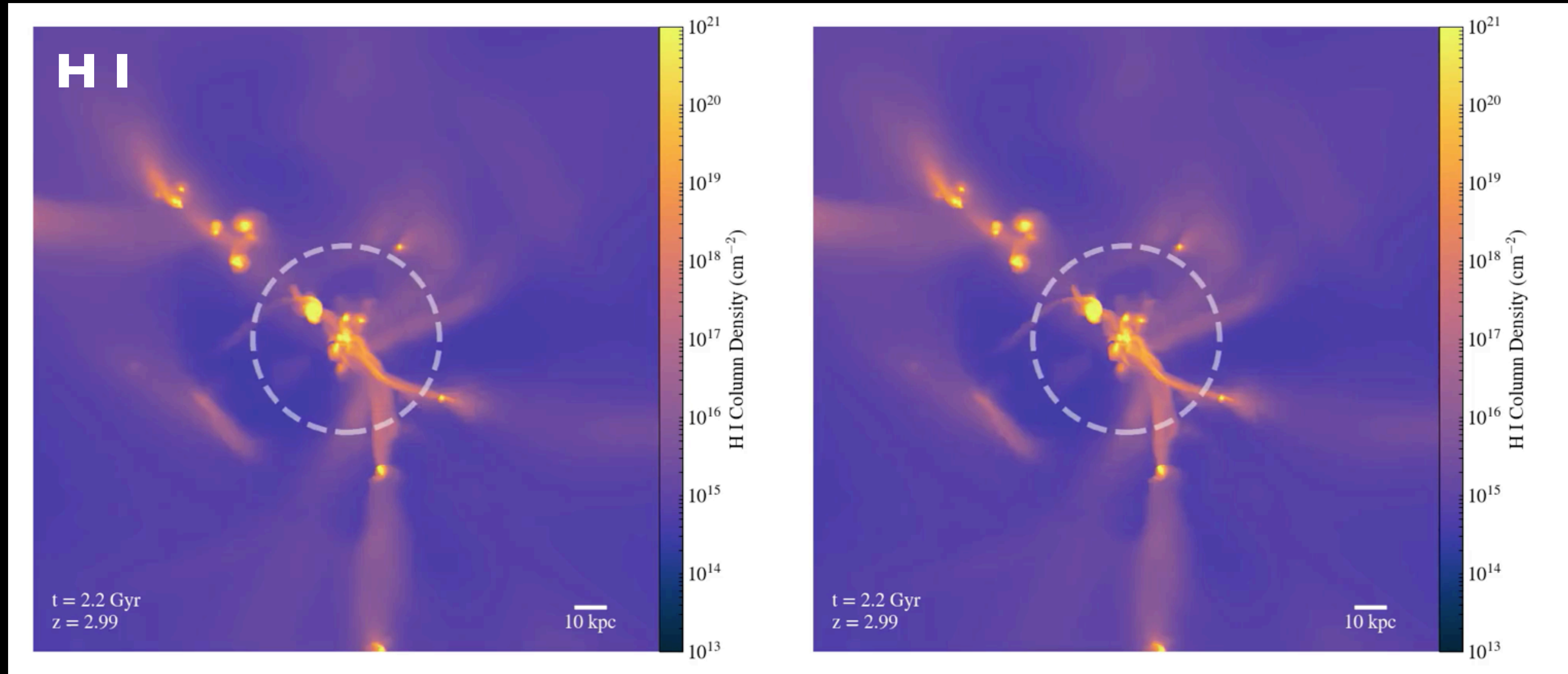
Natural Refinement

Forced Refinement

FOGGIE (Hummels+ in prep)

FOGGIE/Tempest Simulations (grid-based)

Strength: Resolution



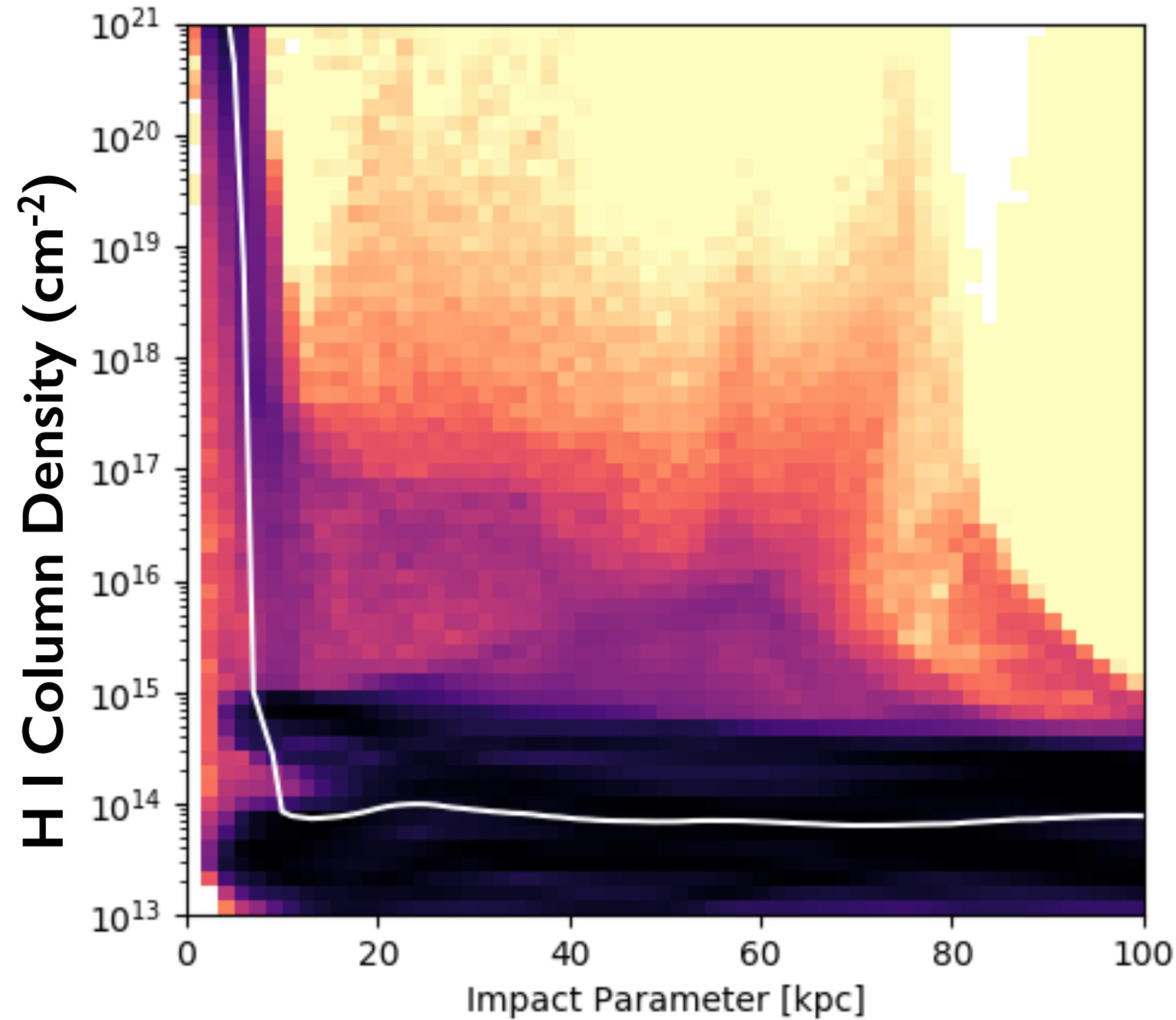
Natural Refinement

Forced Refinement

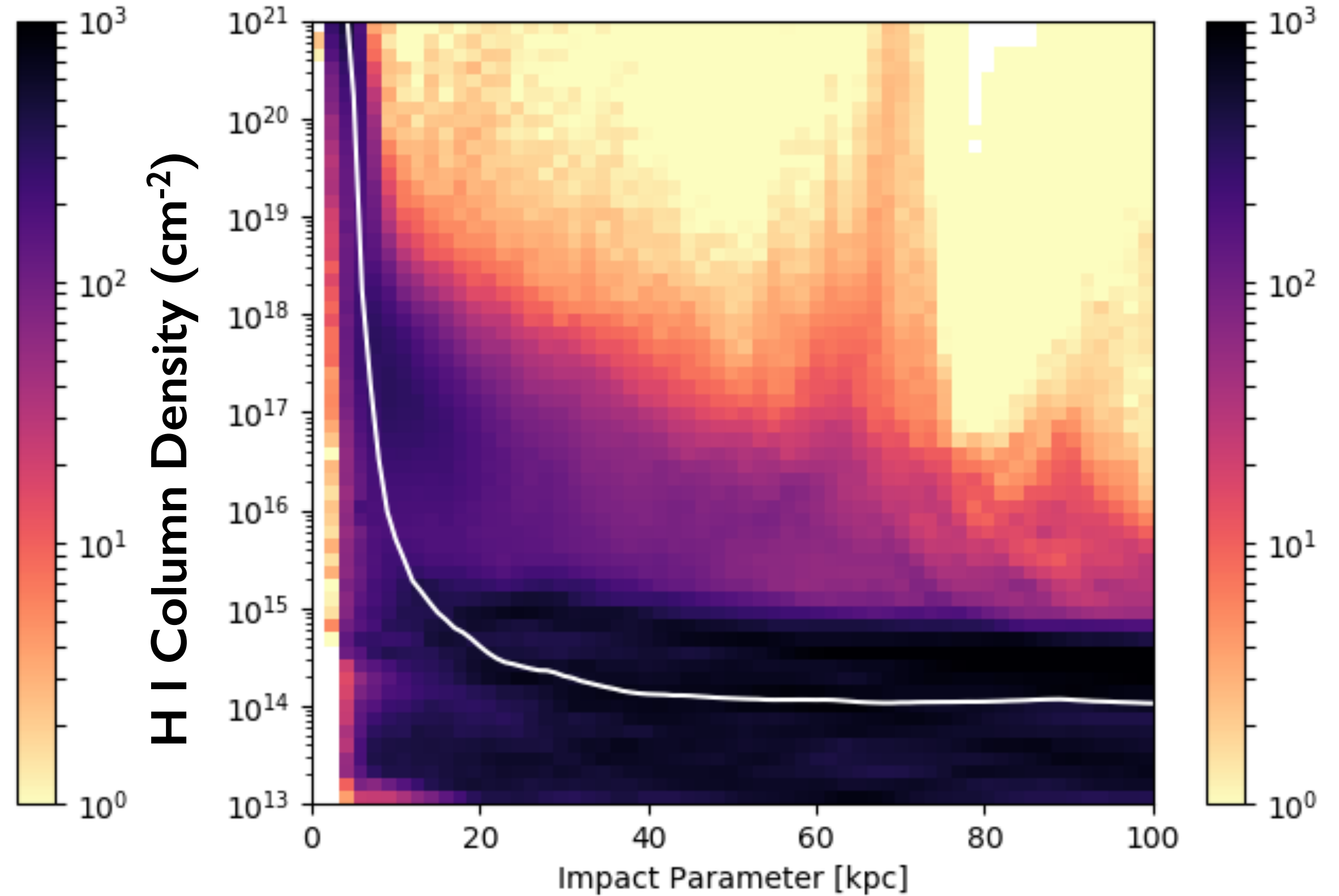
FOGGIE (Hummels+ in prep)

FOGGIE/Tempest Simulations (grid-based)

Strength: Resolution



Natural Refinement

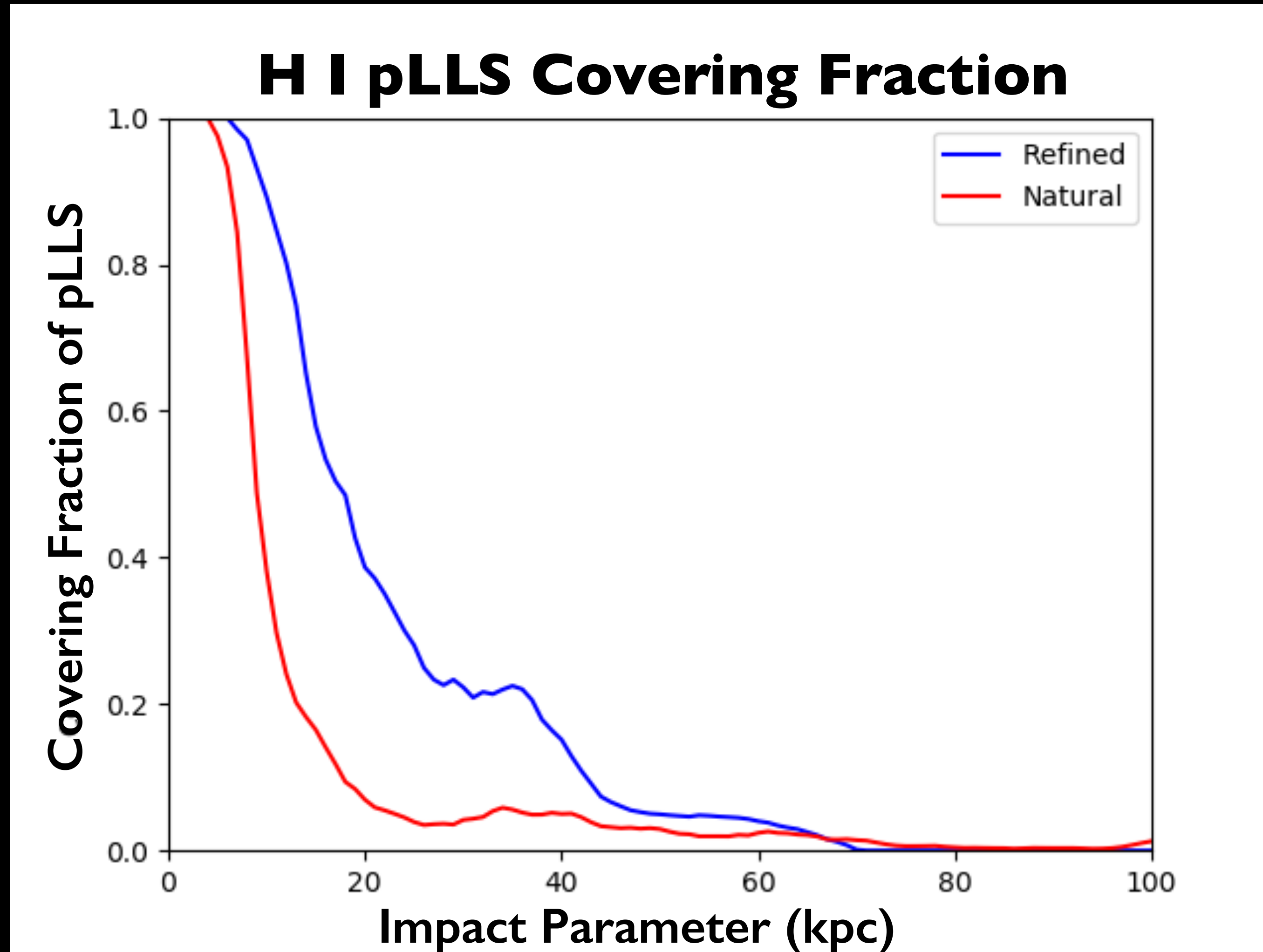


Forced Refinement

FOGGIE (Hummels+ in prep)

FOGGIE/Tempest Simulations (grid-based)

Strength: Resolution



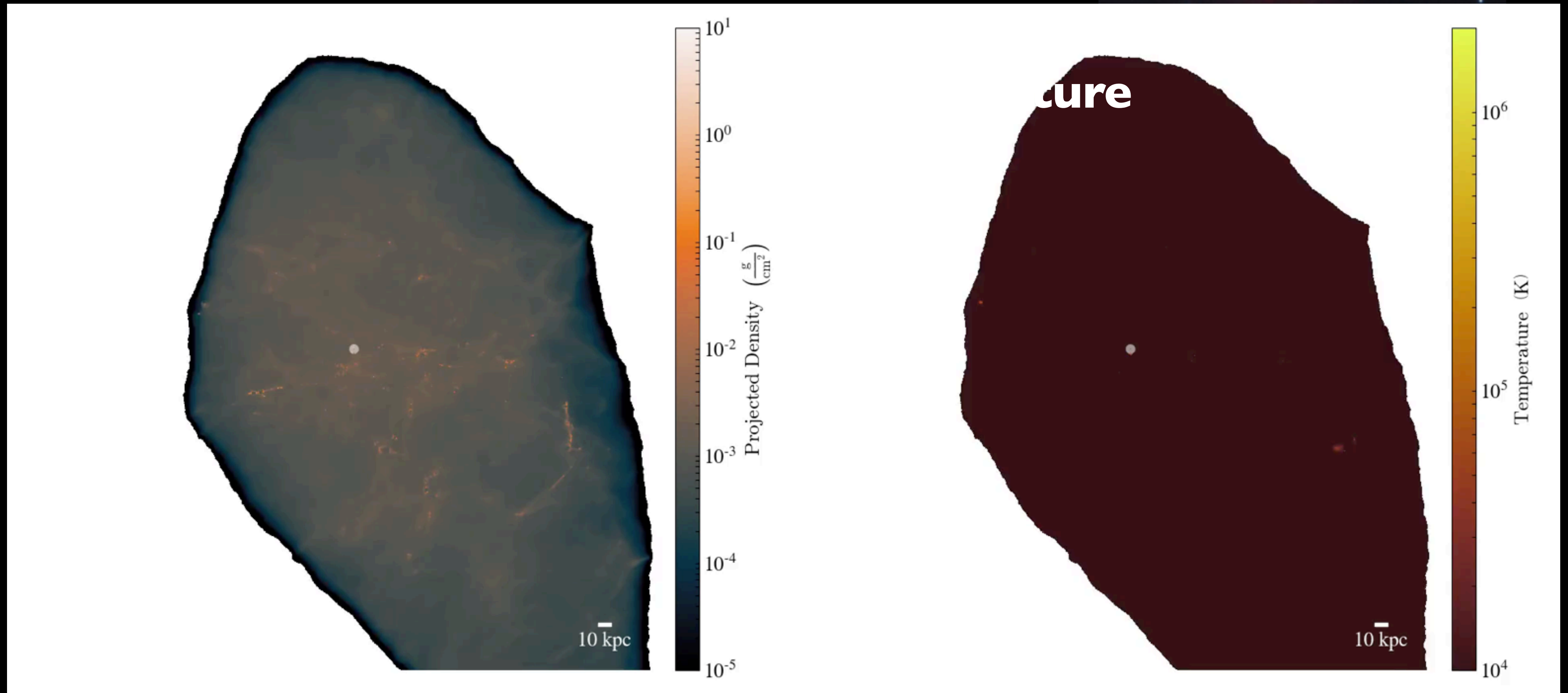
FIRE Simulations (particle-based)

Strength: Feedback



FIRE Simulations (particle-based)

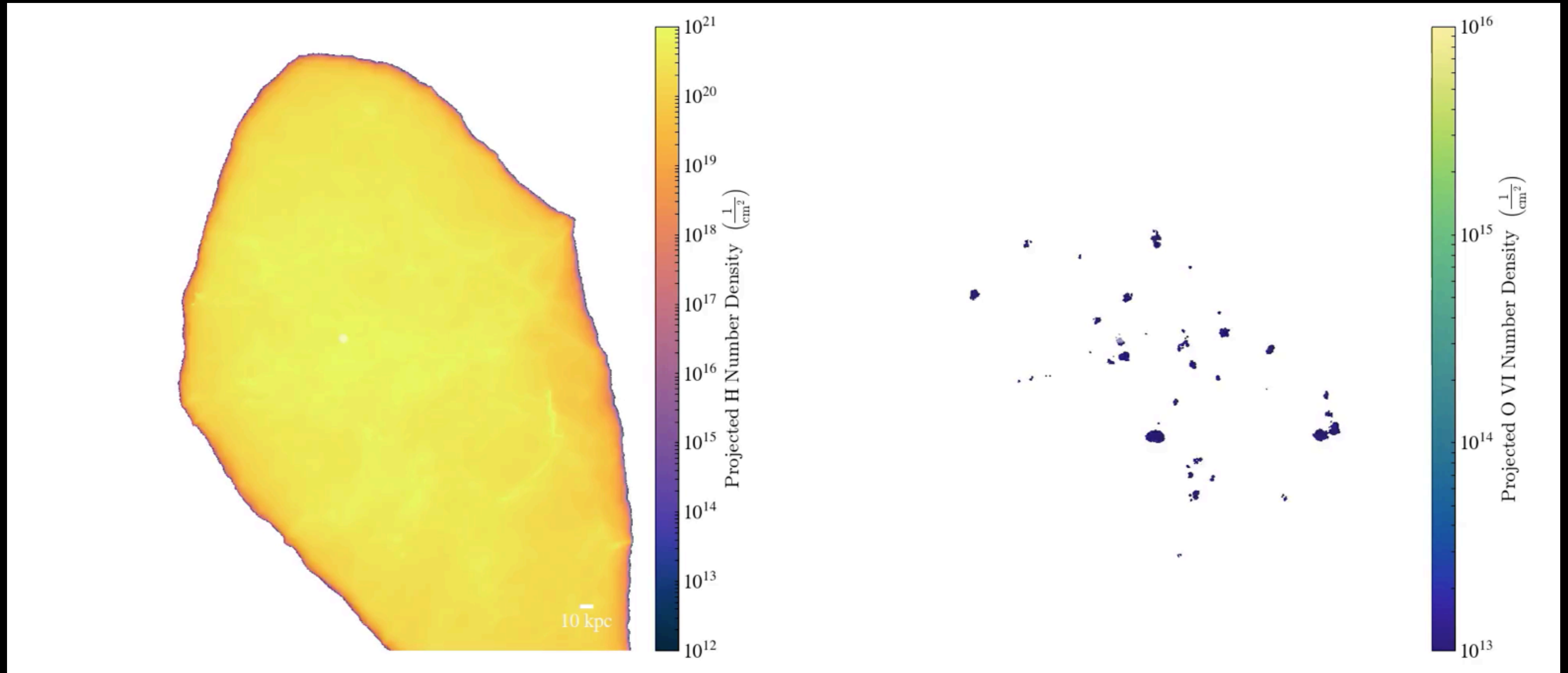
Strength: Feedback



COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



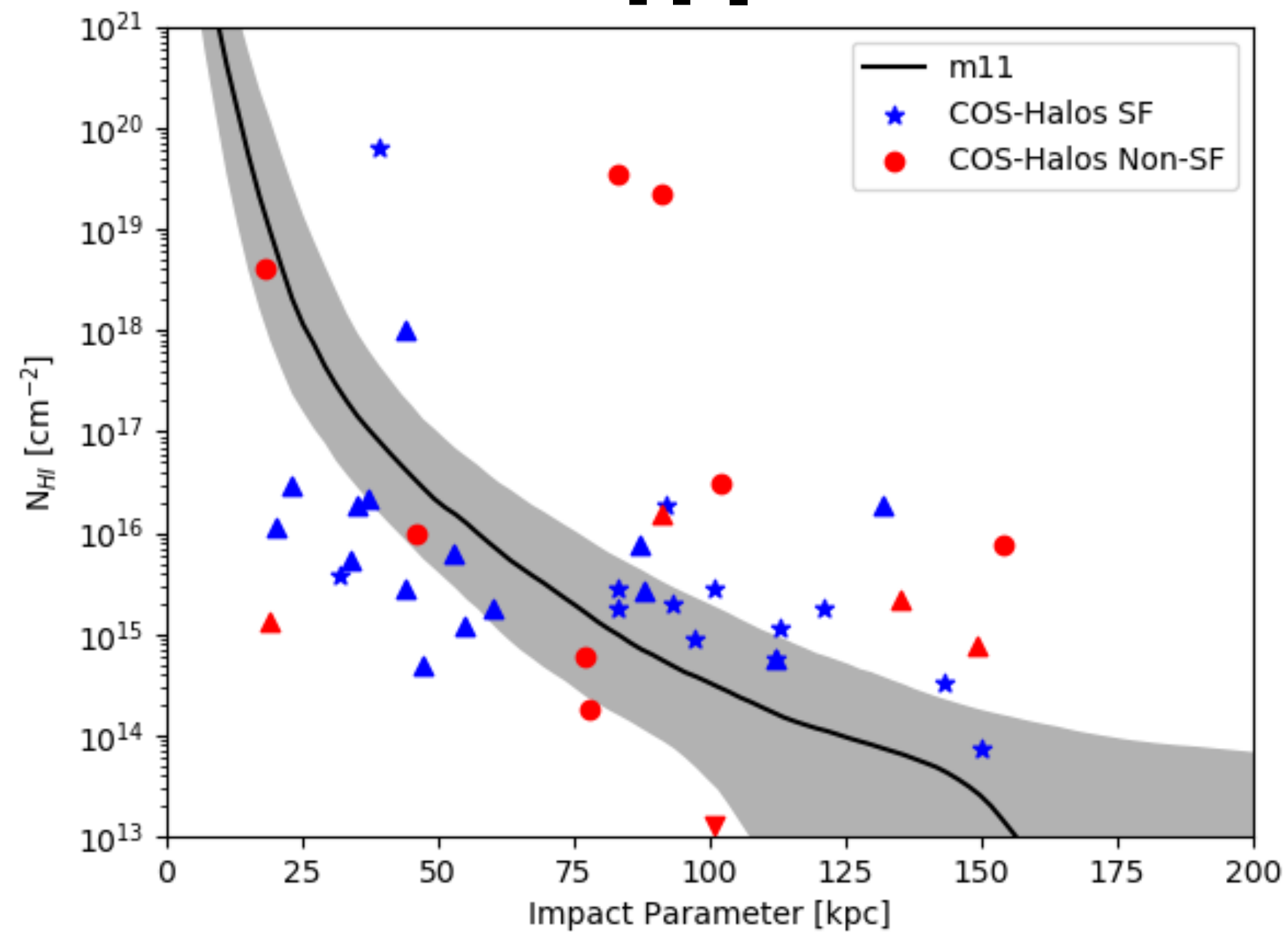
COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

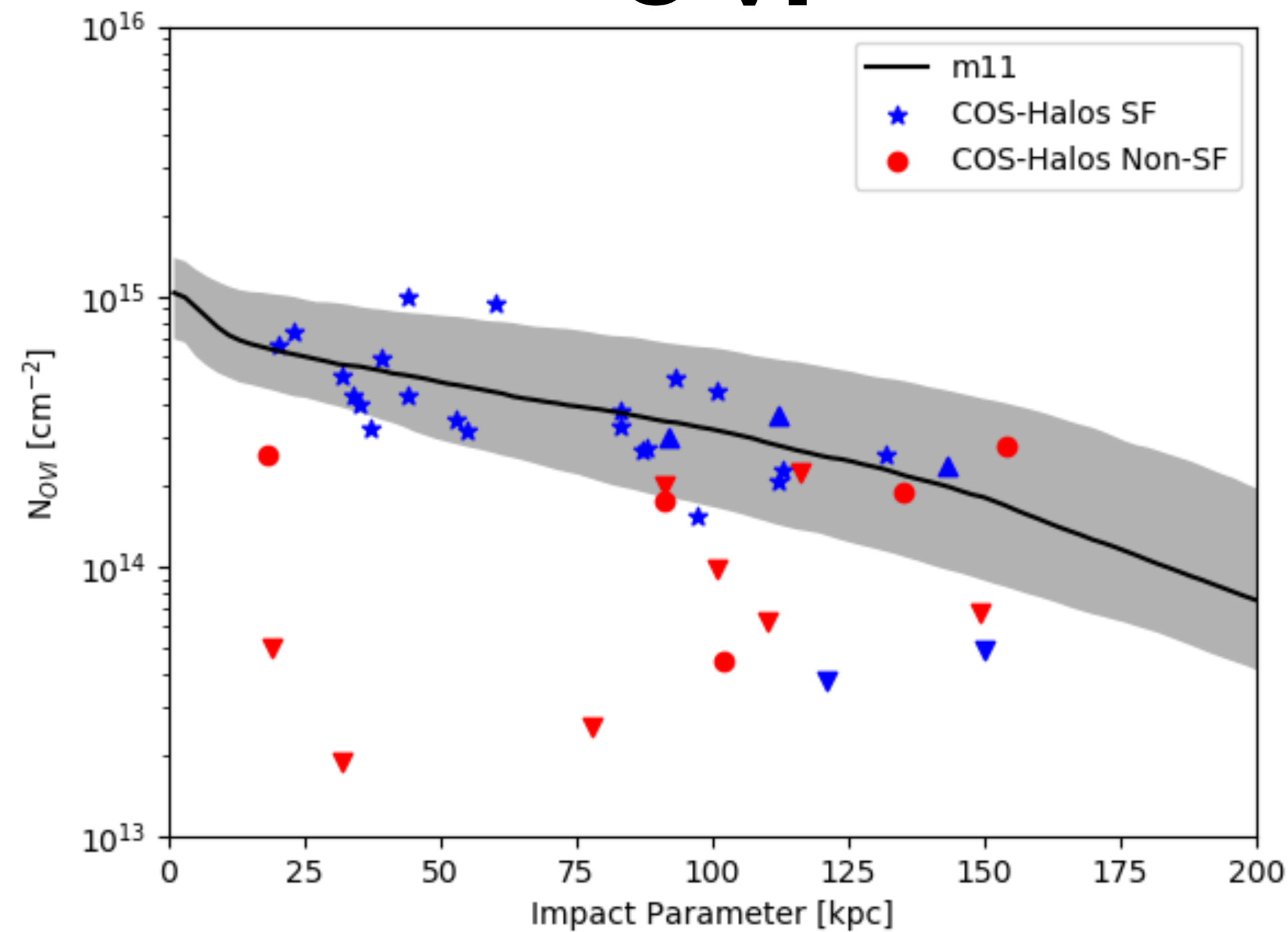
Strength: Feedback



HI



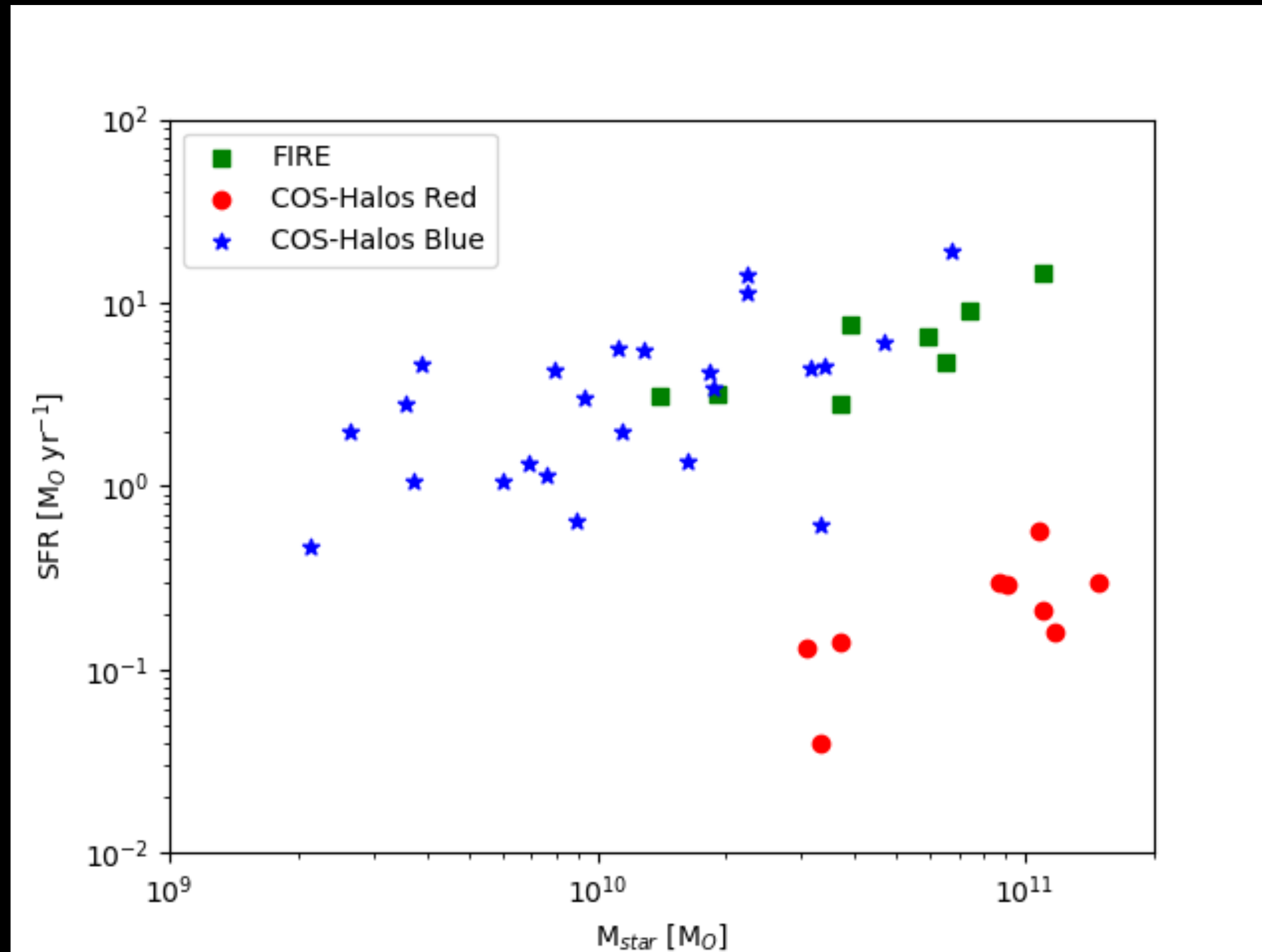
O VI



COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



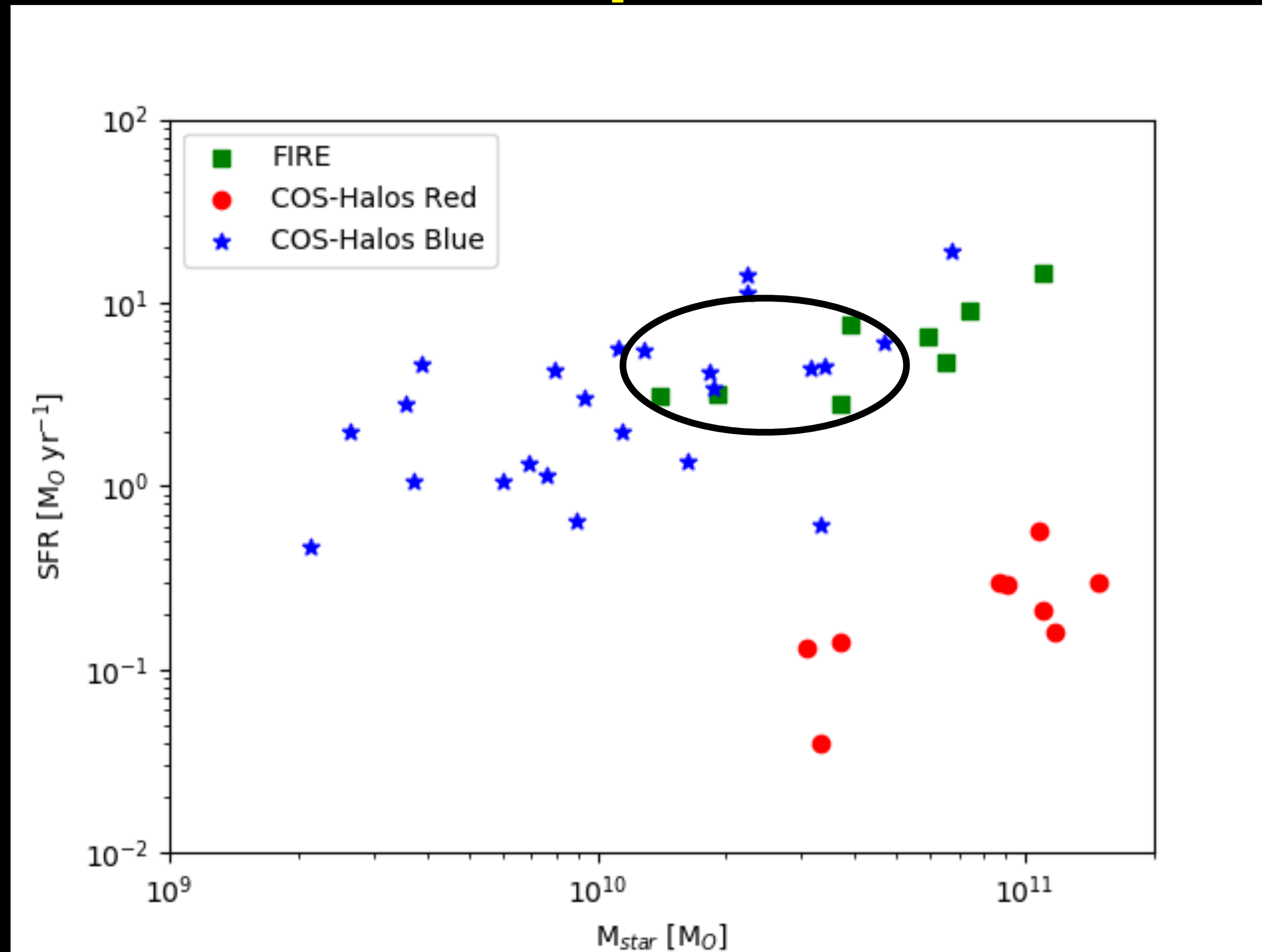
COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



Best Fit Halo Sample



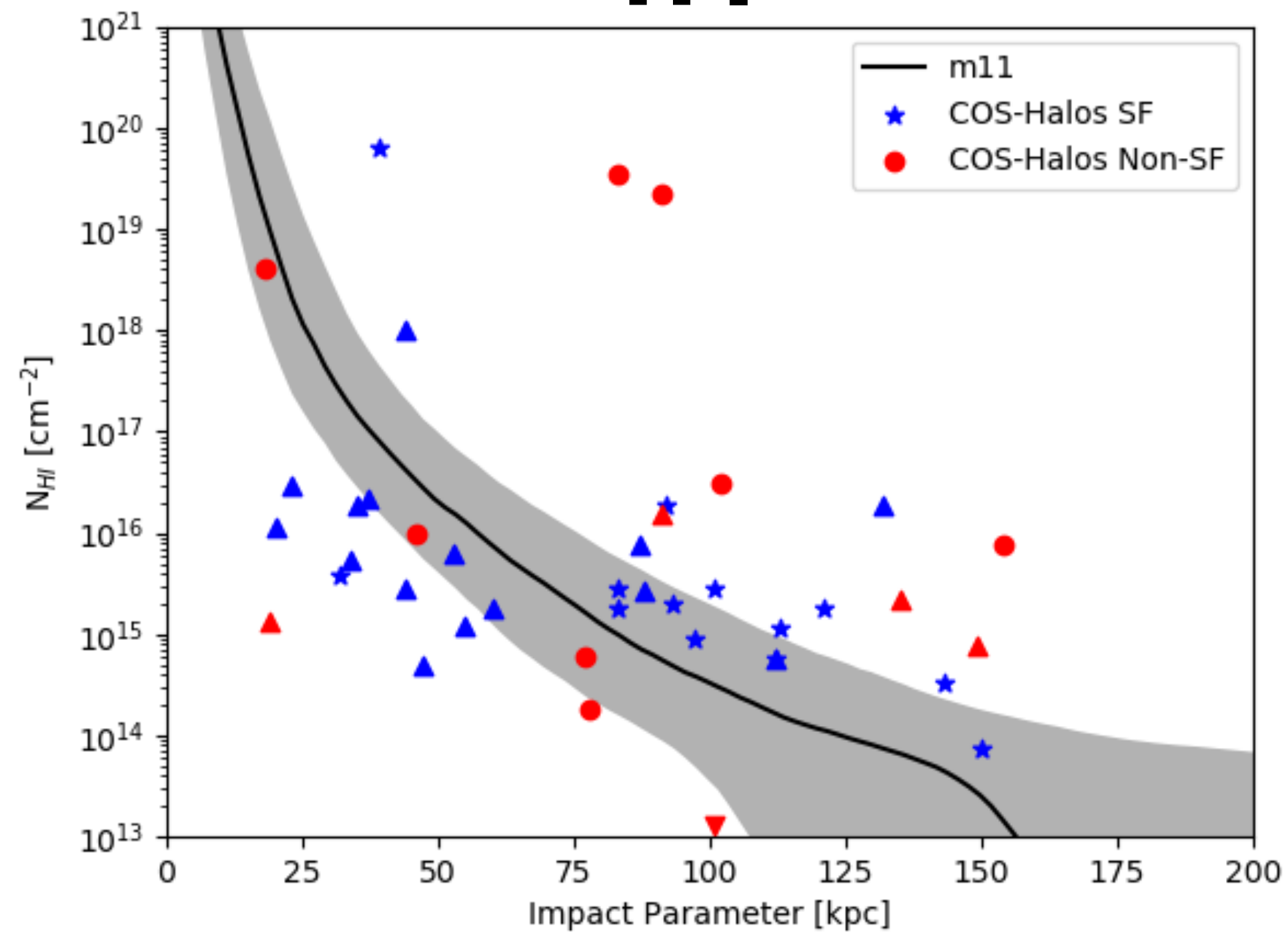
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FIRE Simulations (particle-based)

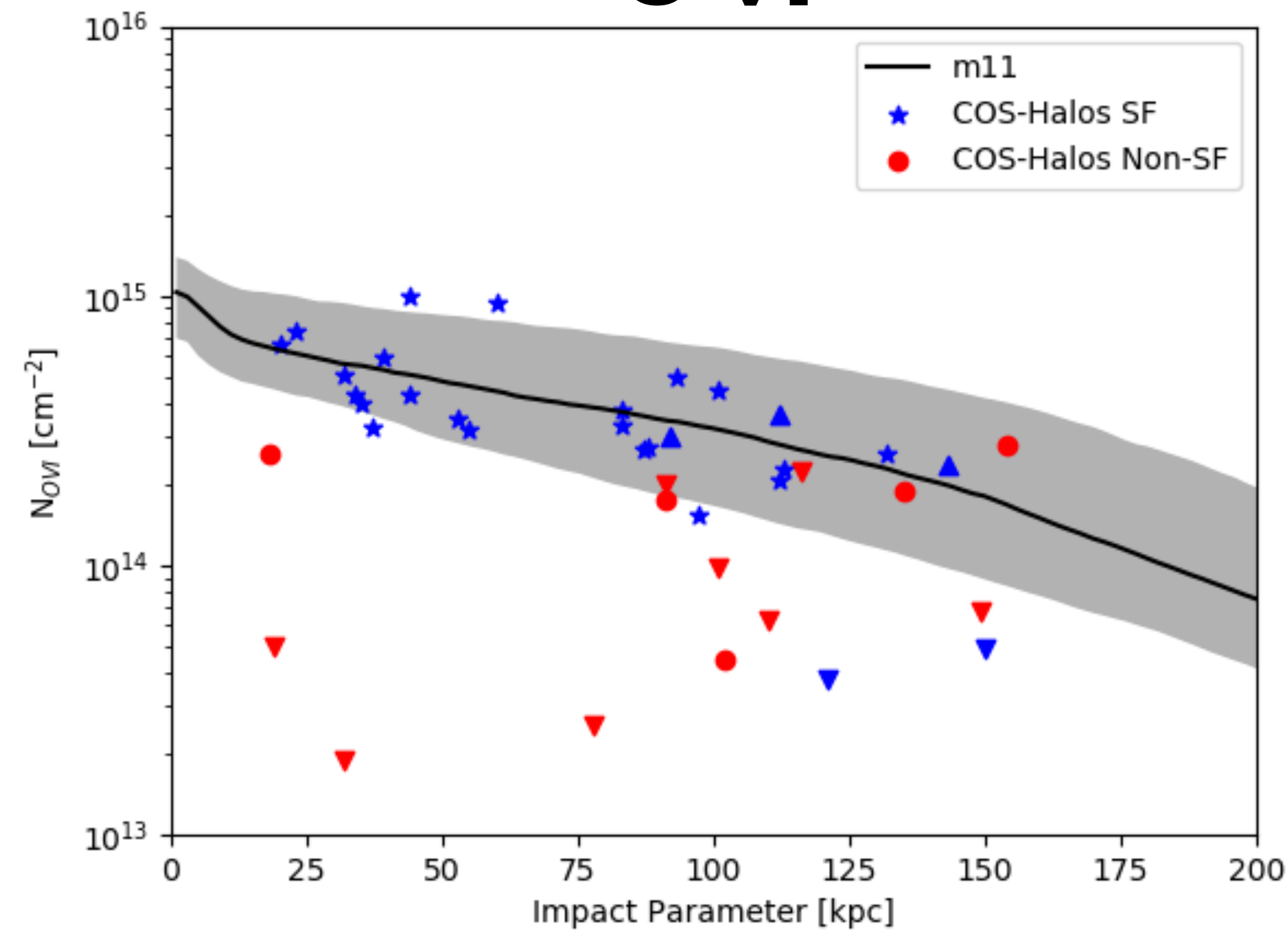
Strength: Feedback



HI



O VI



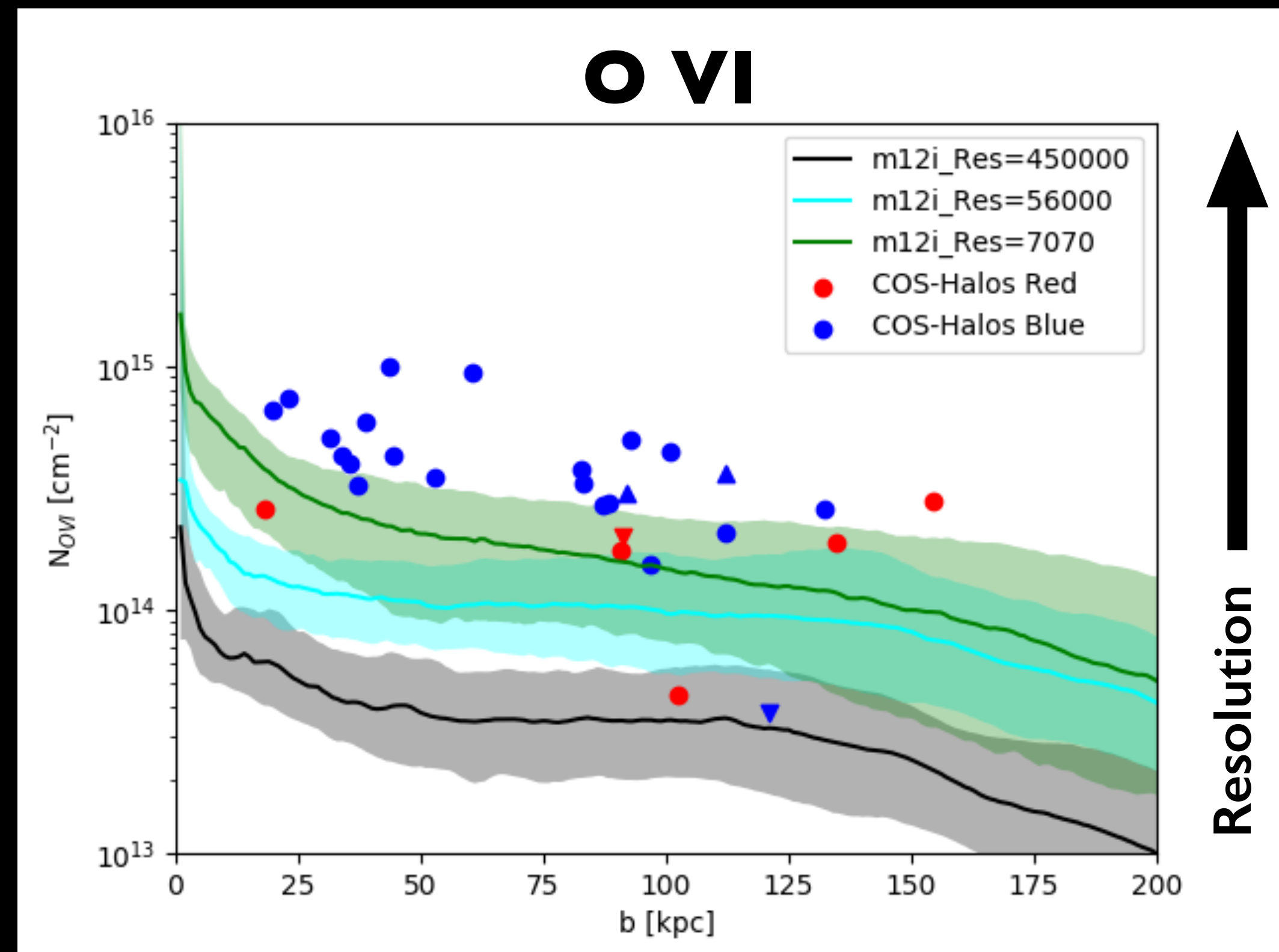
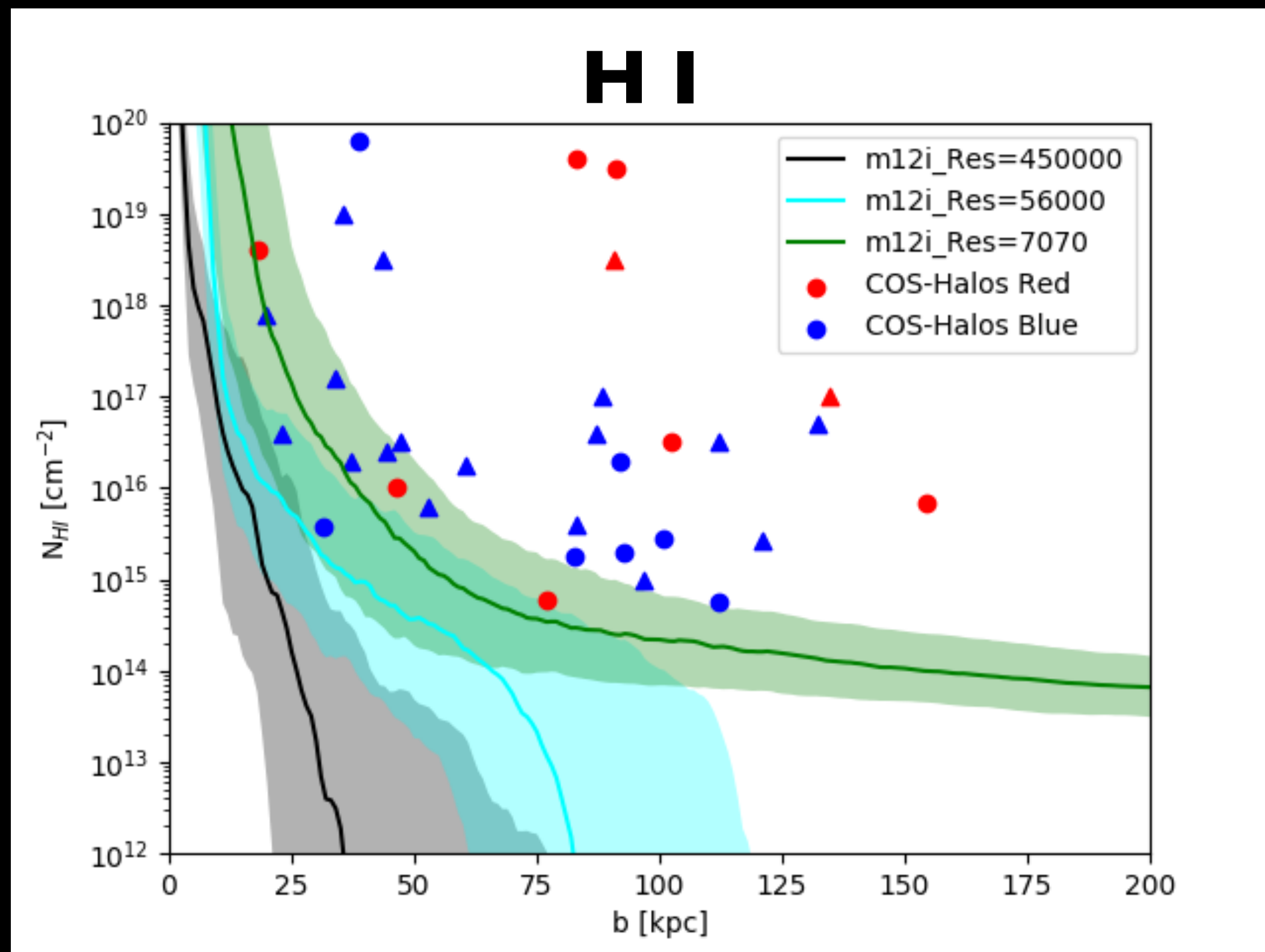
COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



Column Density vs Resolution



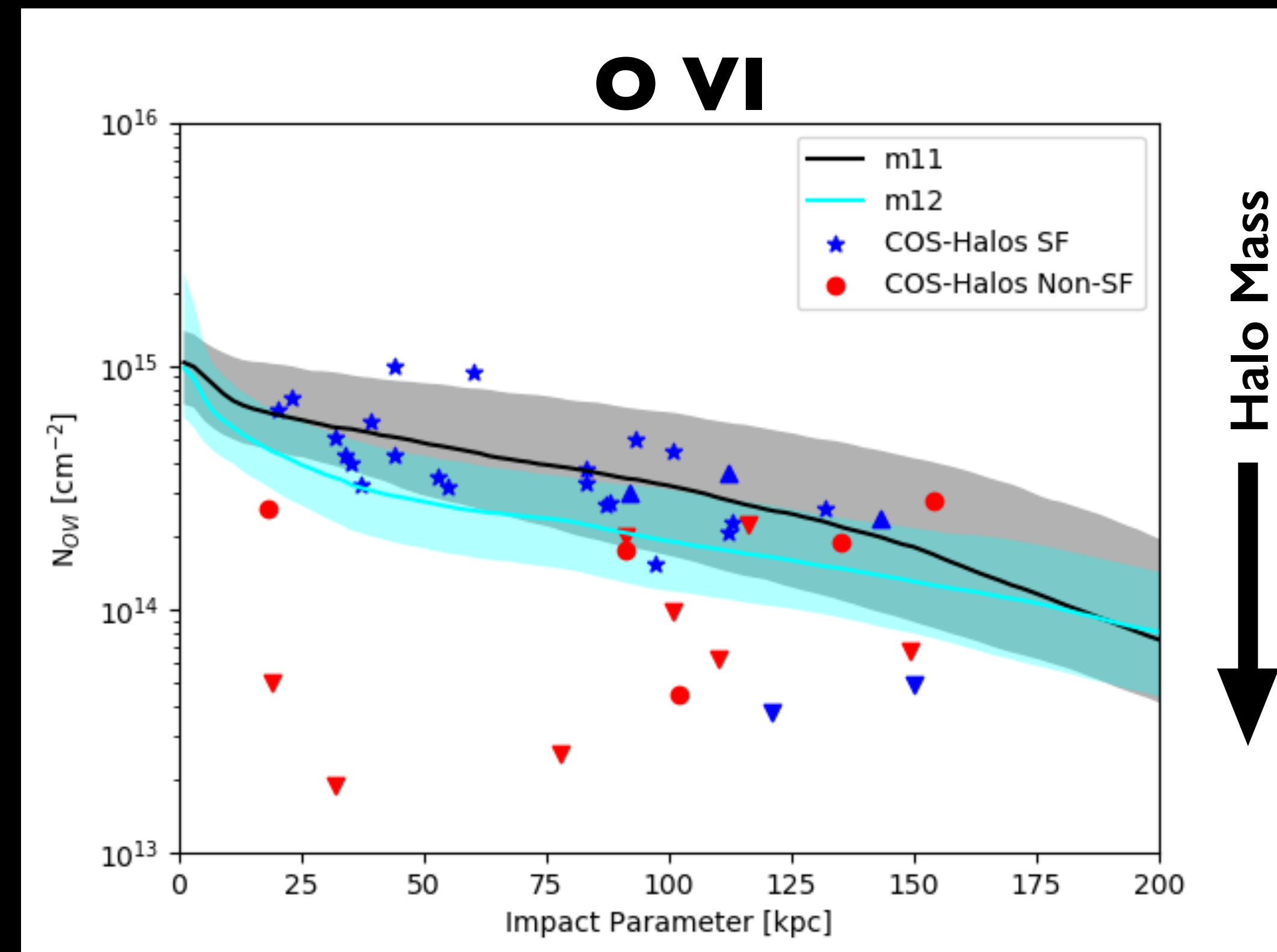
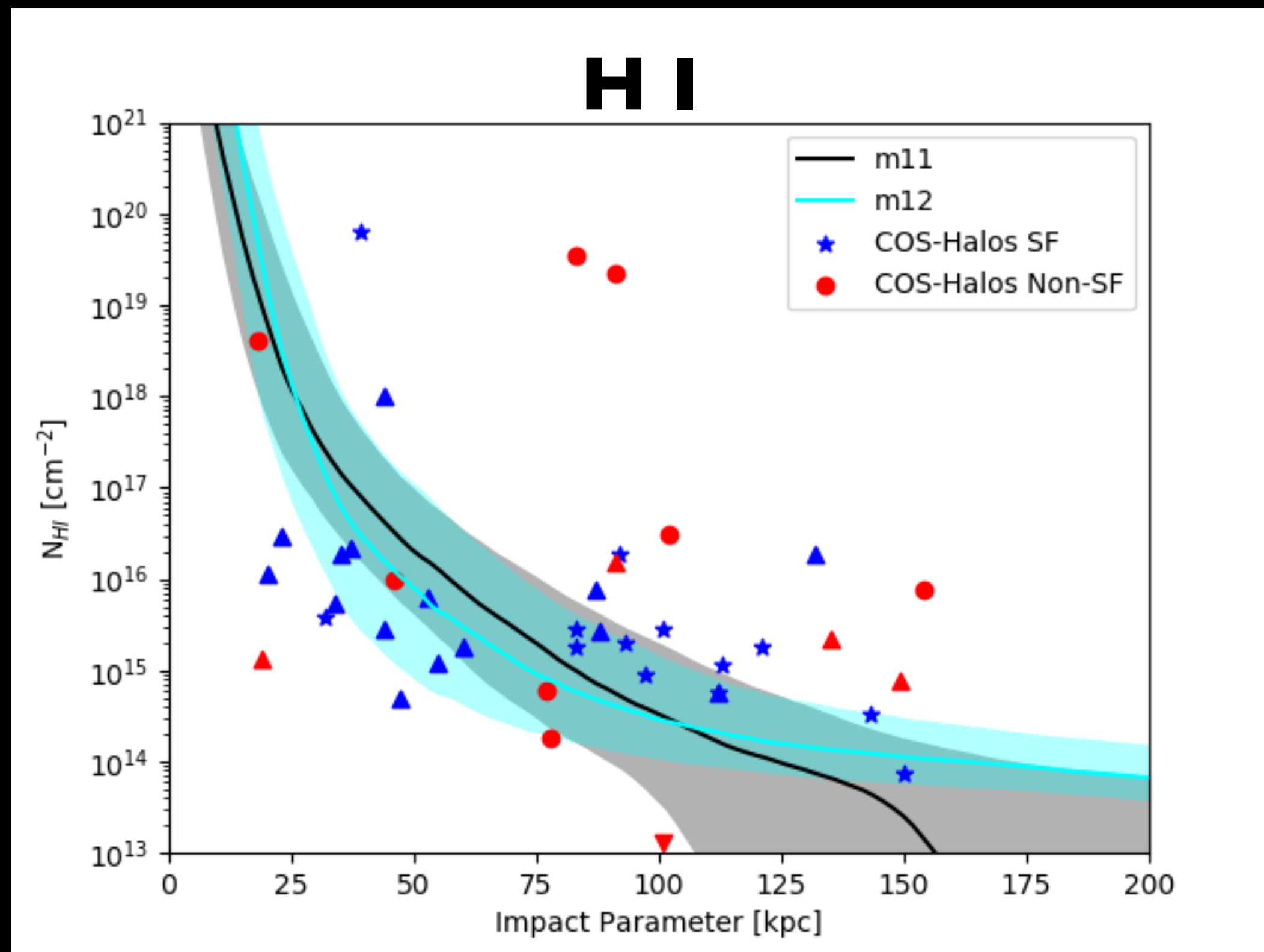
COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



Column Density vs Halo Mass



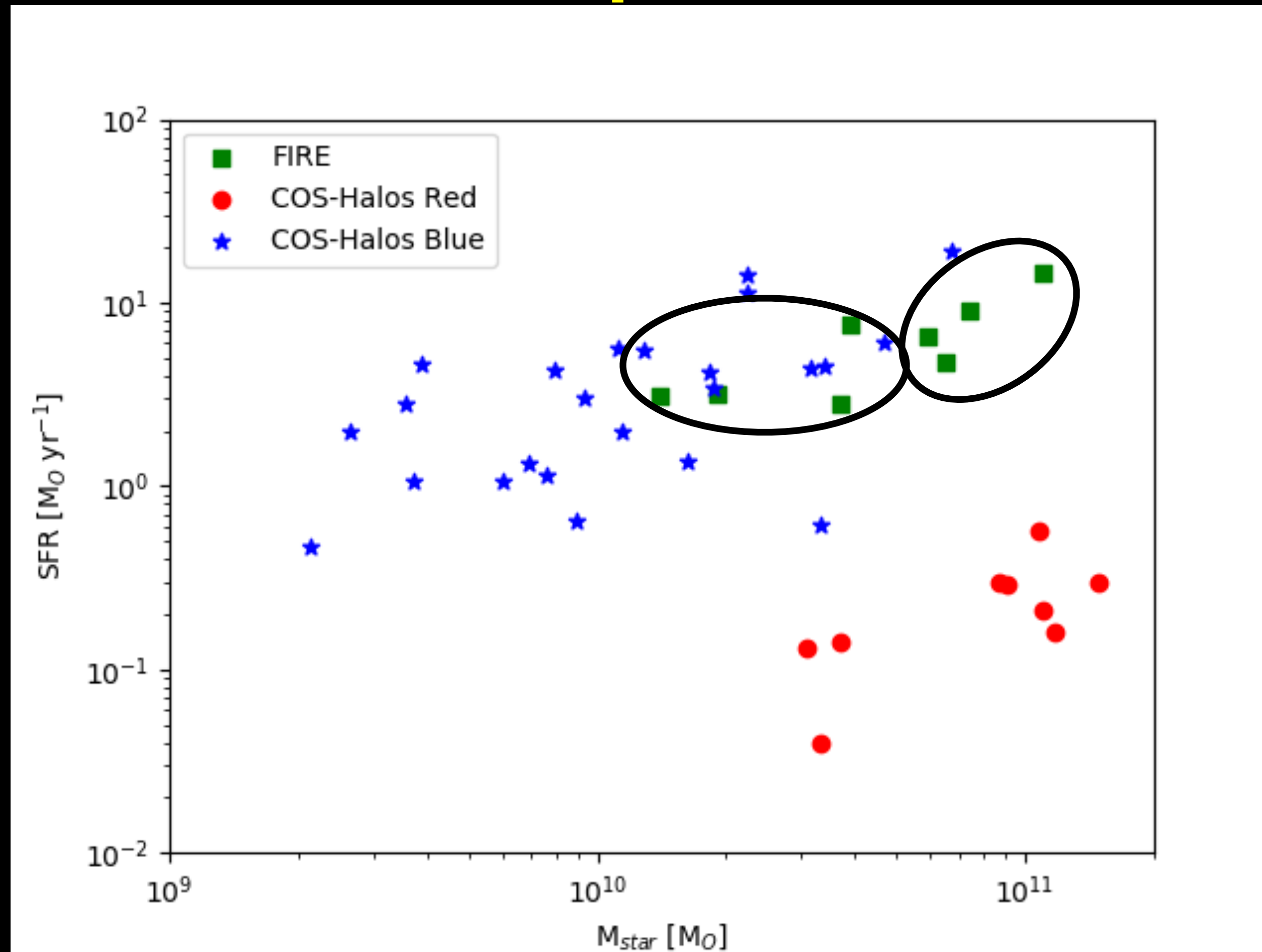
COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



Best Fit Halo Sample



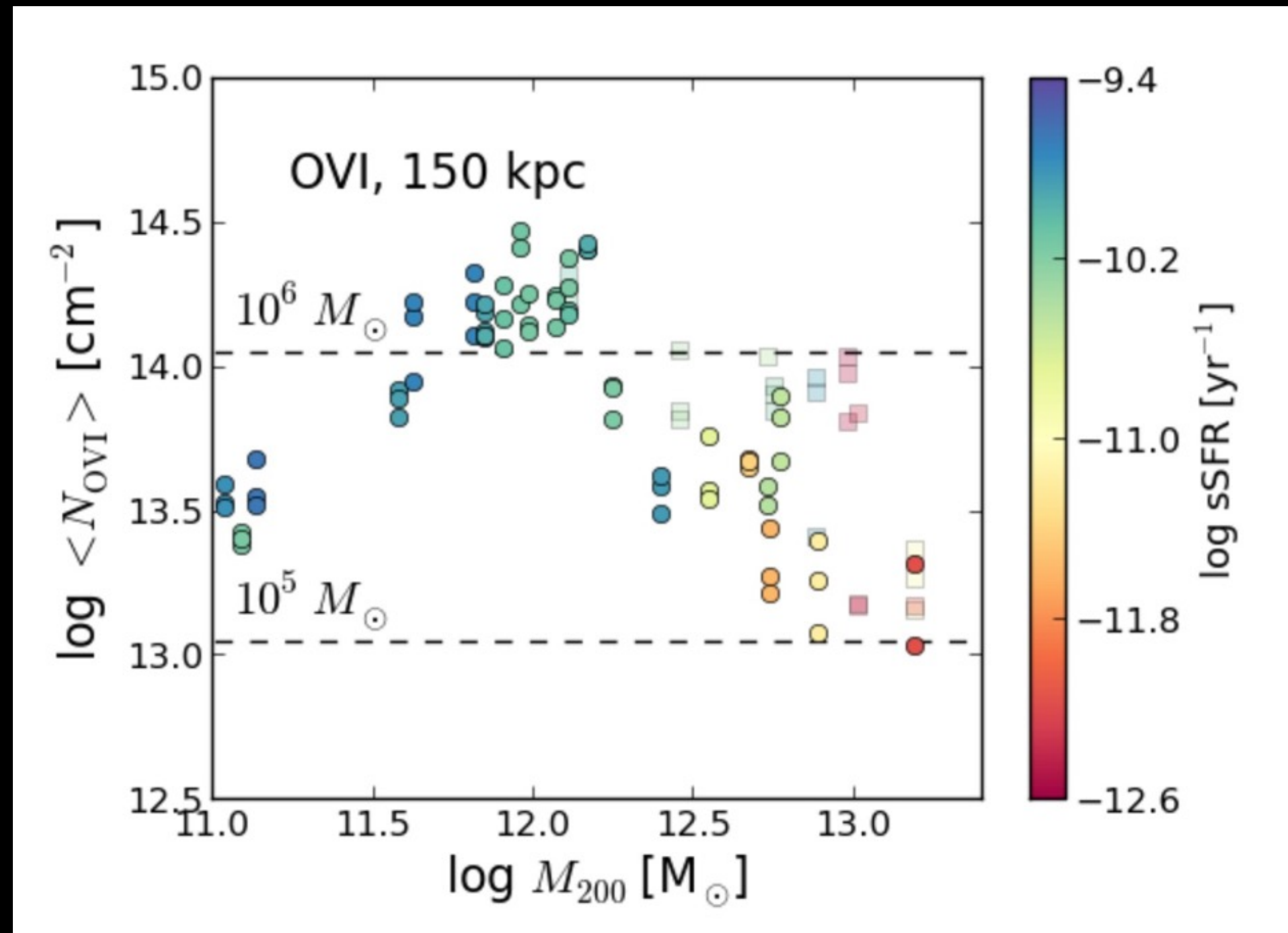
COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

Strength: Feedback



Column Density vs Halo Mass

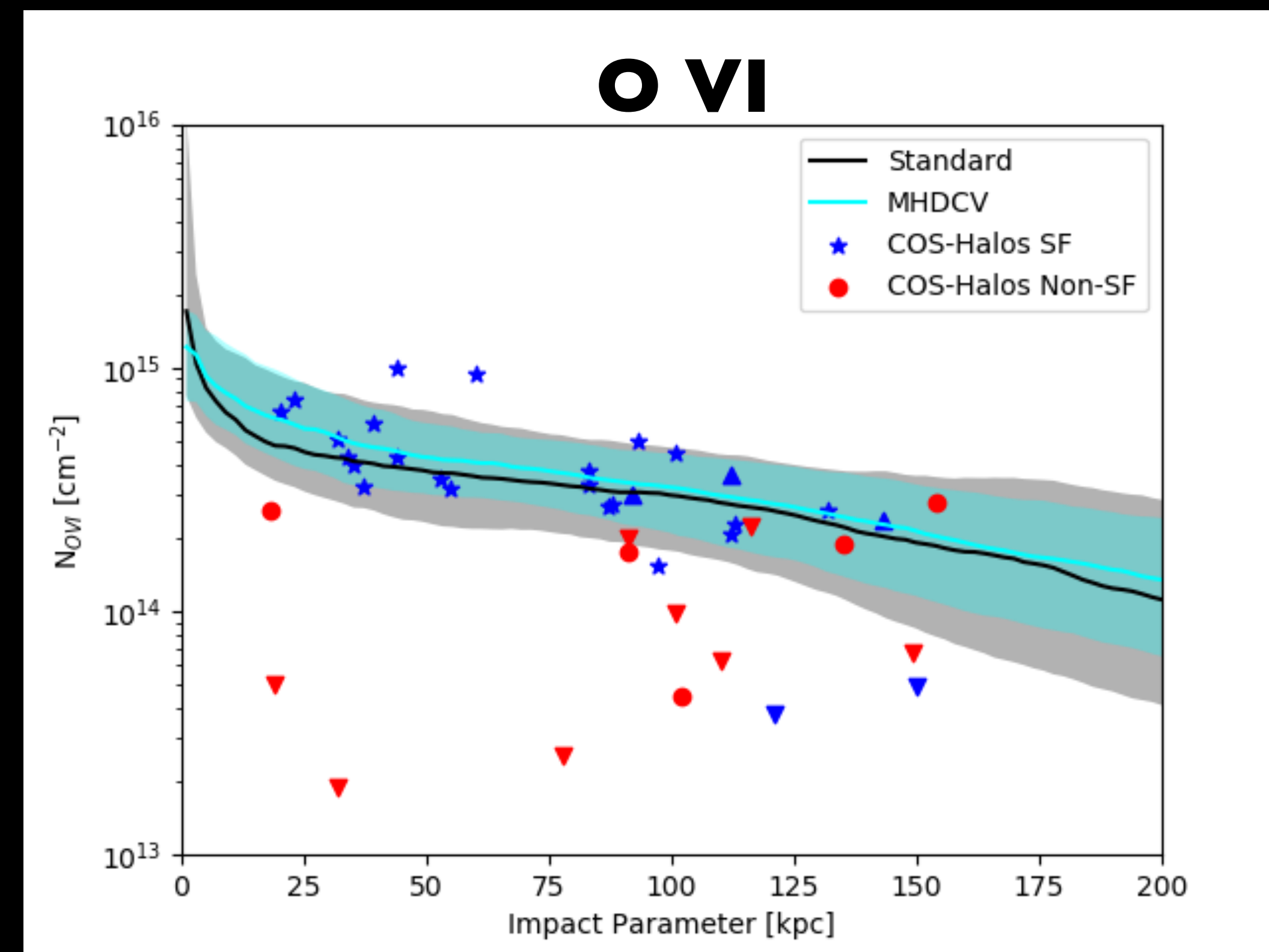
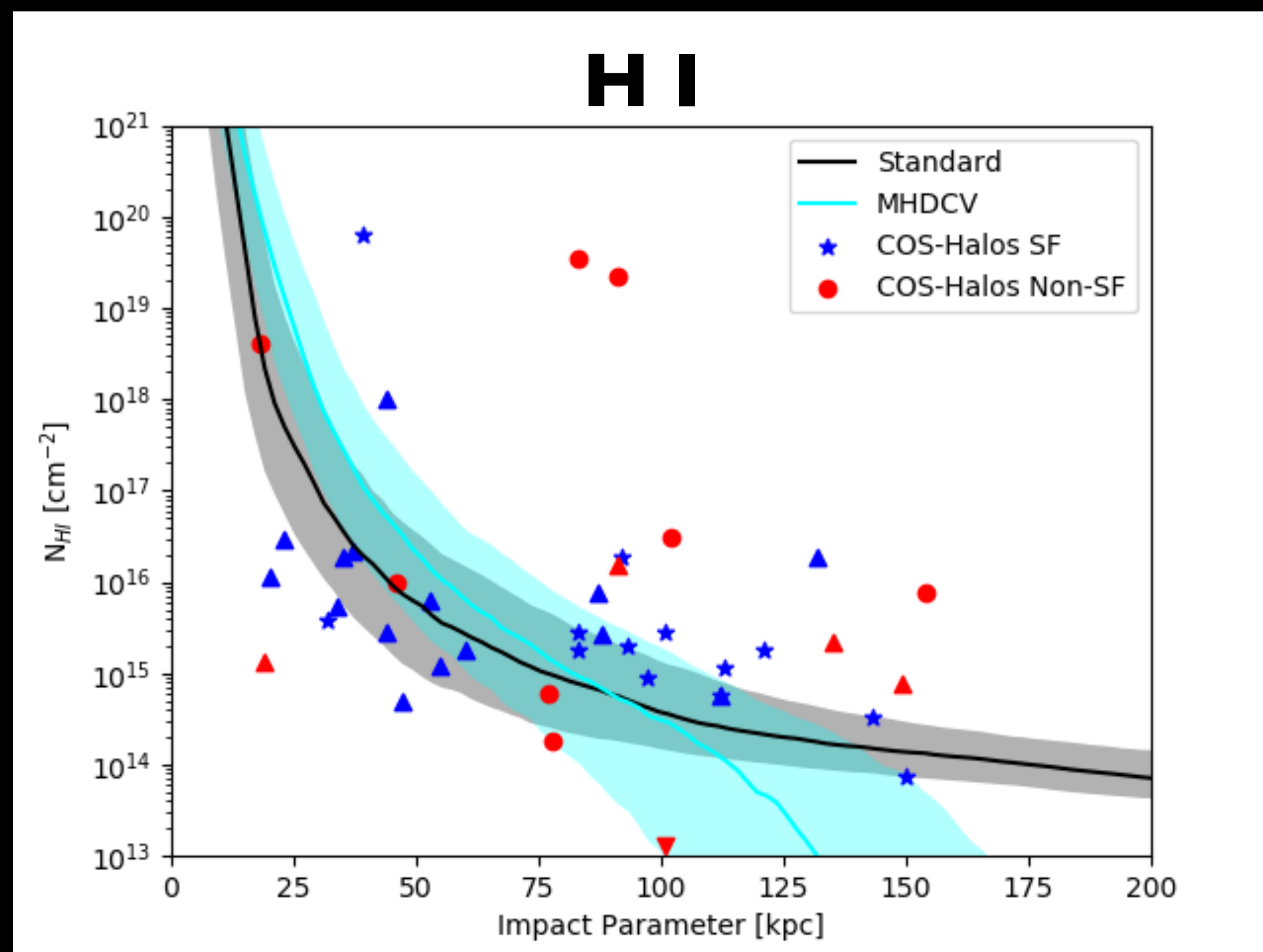


FIRE Simulations (particle-based)

Strength: Feedback



Column Density vs Inclusion of MHD

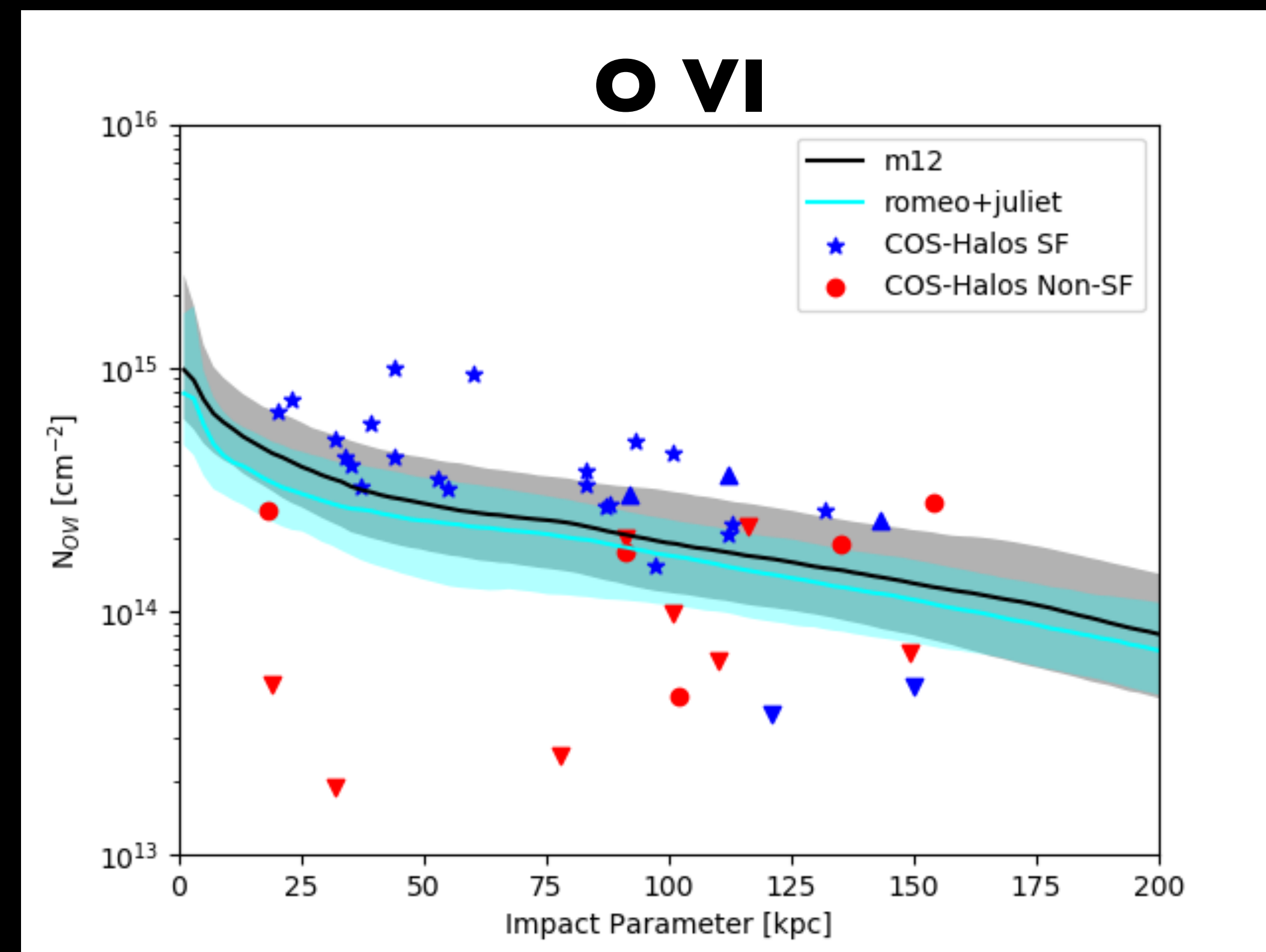
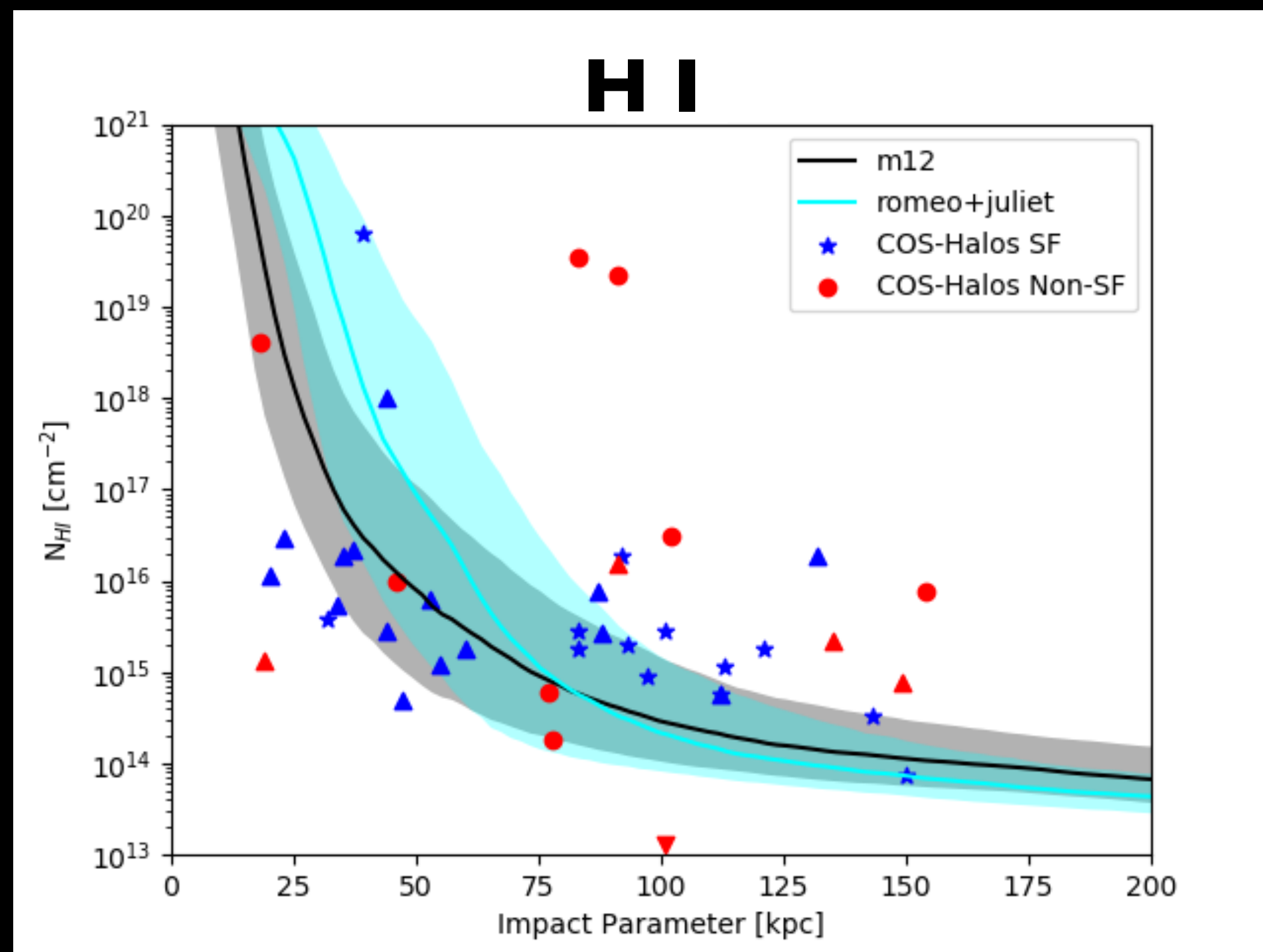


COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based) Strength: Feedback



Column Density vs Environment



COS-FIRE (Hummels+ in prep)

Conclusions

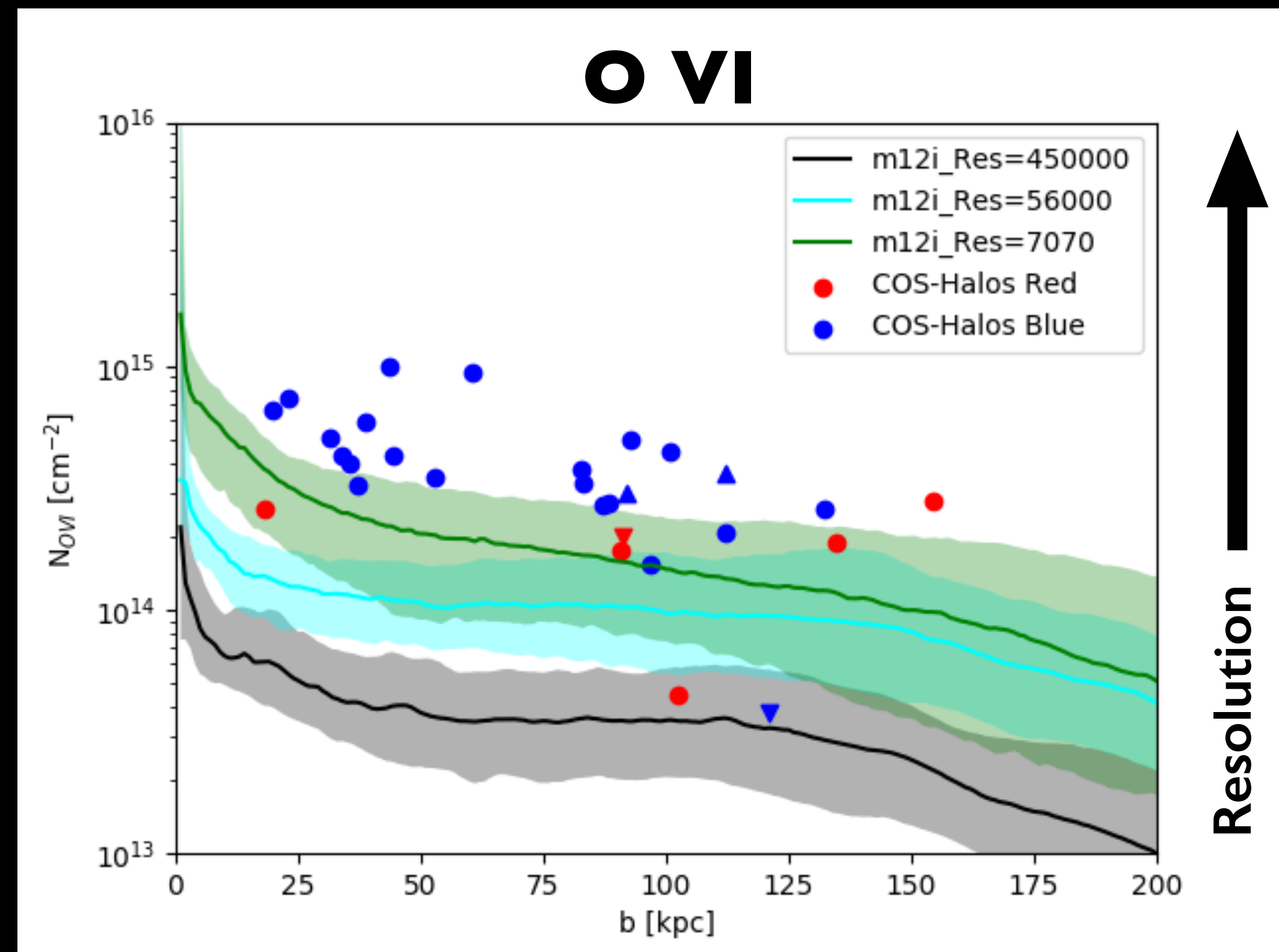
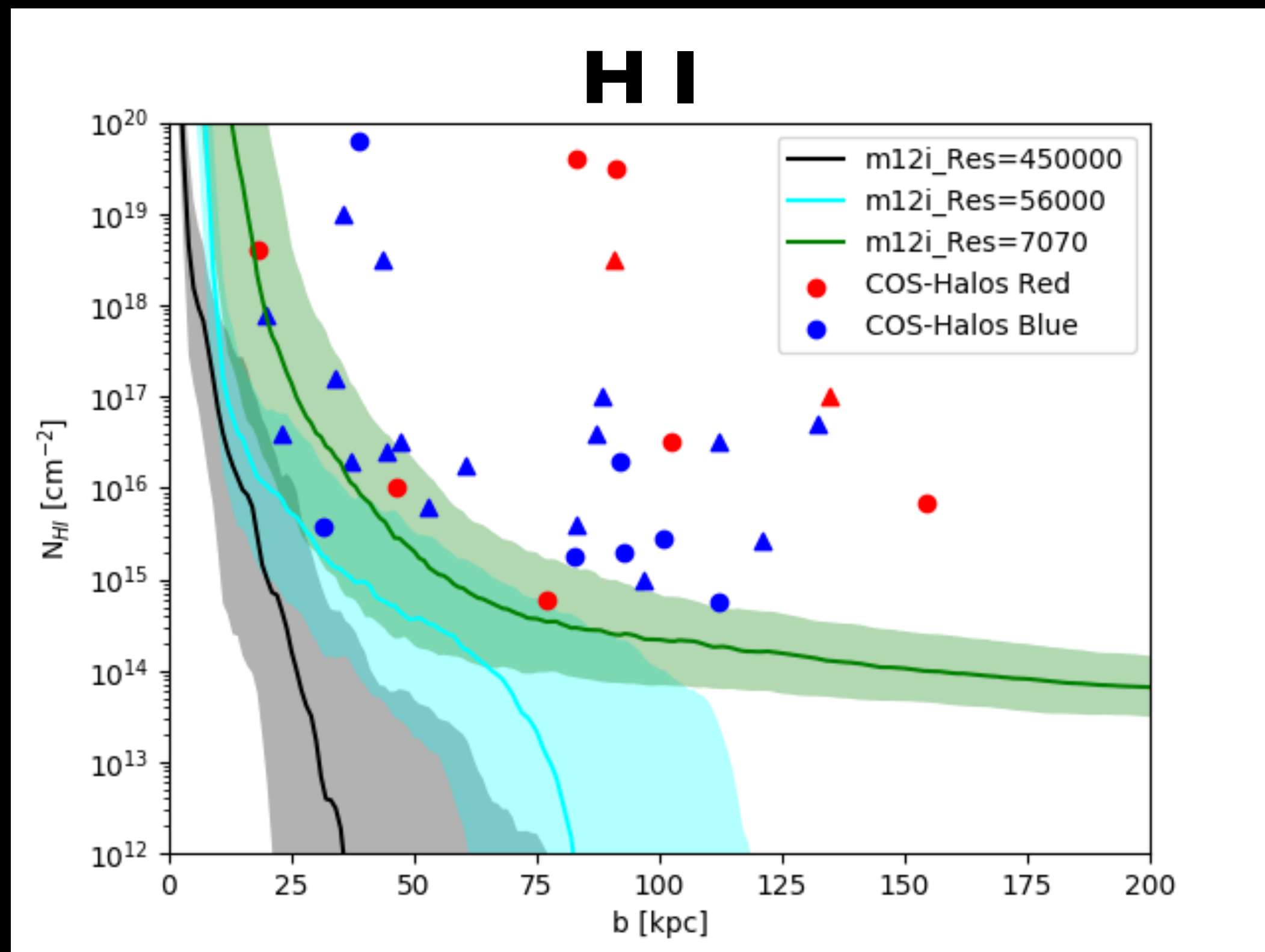
- Use Trident suite to post-process simulation data as synth observations (<http://trident-project.org>)
- Current cosmological hydro simulations do not well reproduce CGM
- New Tempest/FOGGIE runs better resolve halo (< 1 kpc) and thermal instability increasing CGM column densities and kinematic structure
- Simulated FIRE CGM sensitive to halo resolution, halo mass
- Simulated FIRE CGM insensitive to galactic environment, B-fields
- Simulated FIRE sample reproduces COS-Halos oxygen without tuning

FIRE Simulations (particle-based)

Strength: Feedback



Column Density vs Resolution



COS-FIRE (Hummels+ in prep)

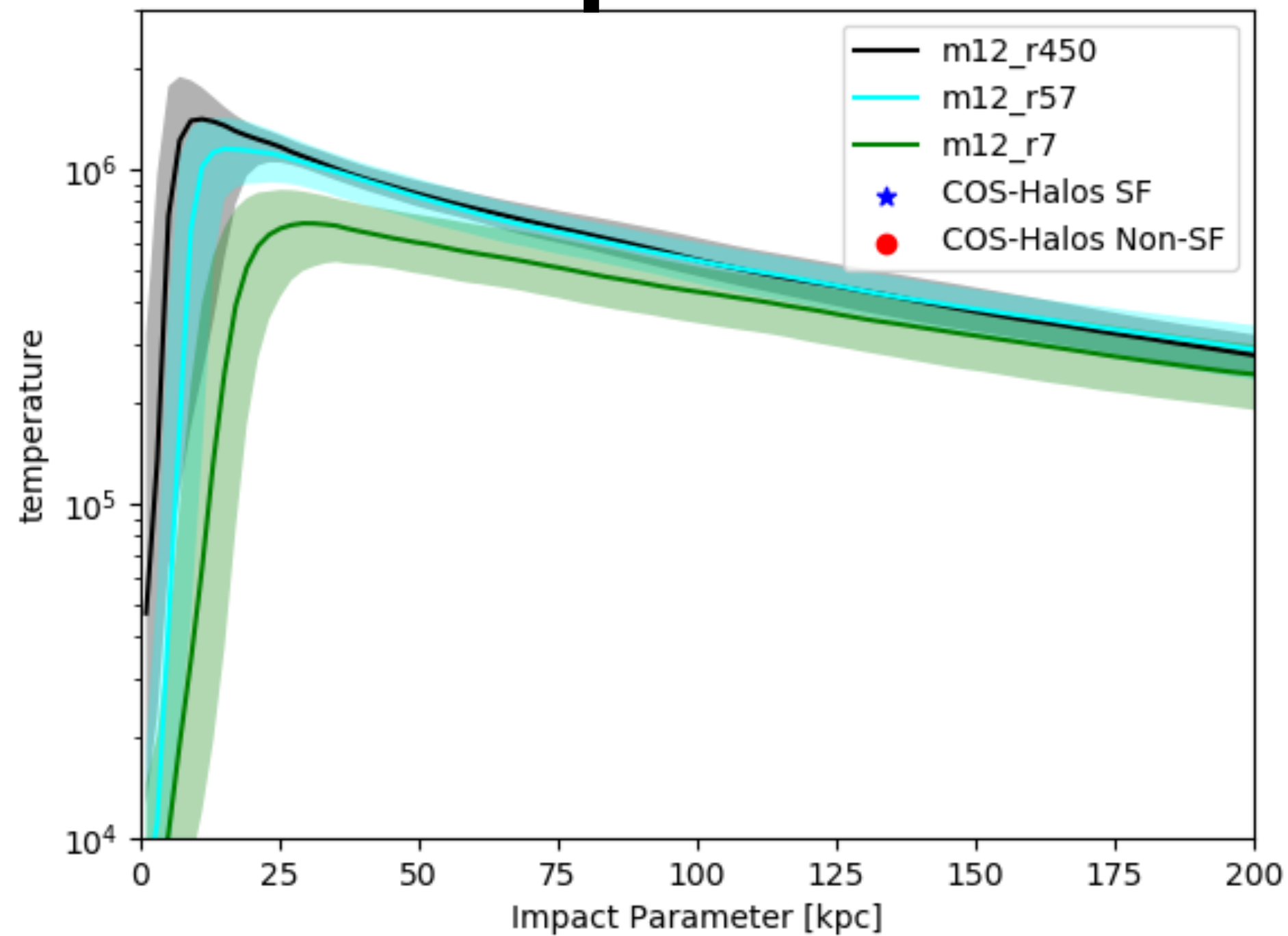
FIRE Simulations (particle-based)

Strength: Feedback

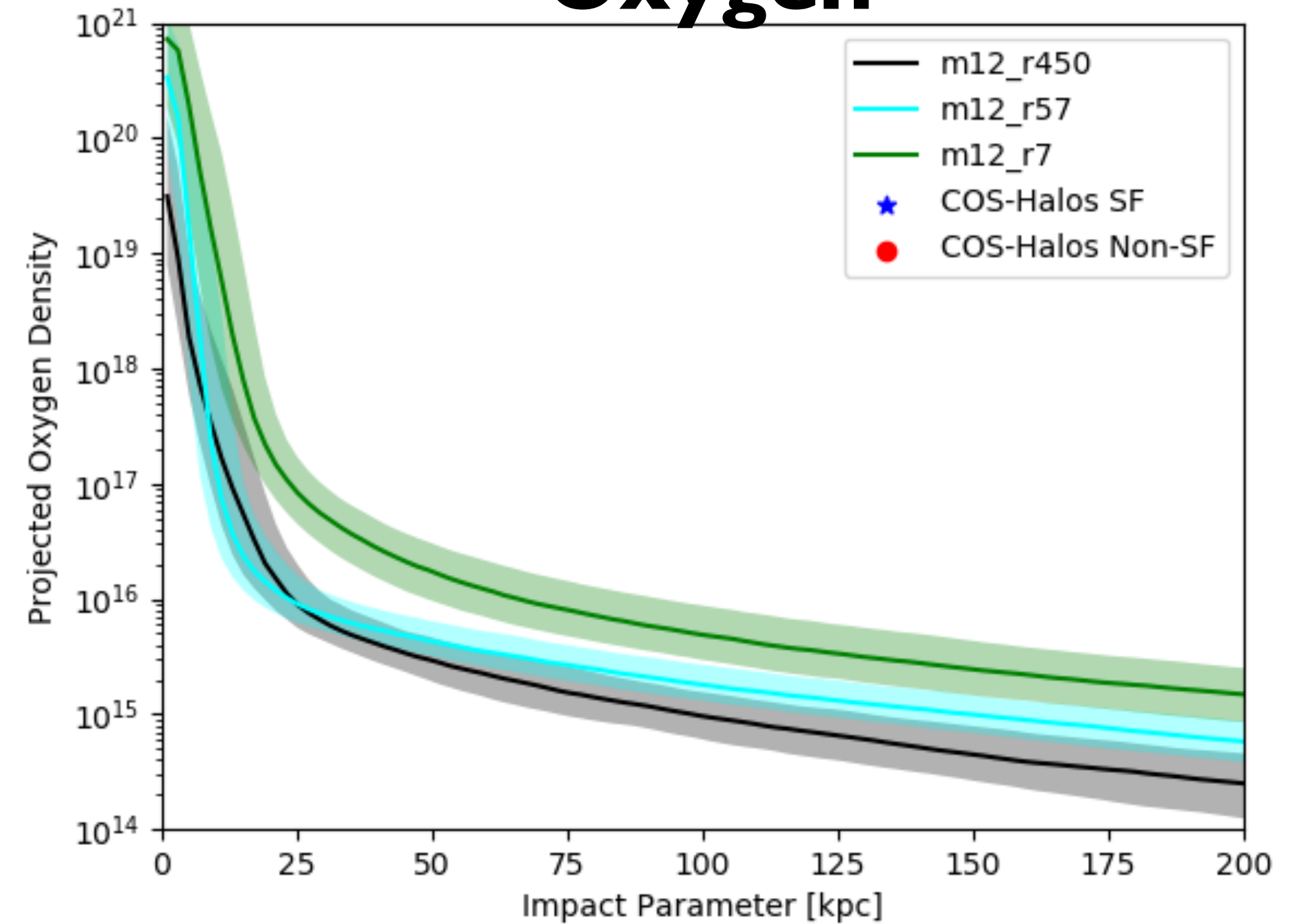


Physical Properties vs Resolution

Temperature



Oxygen

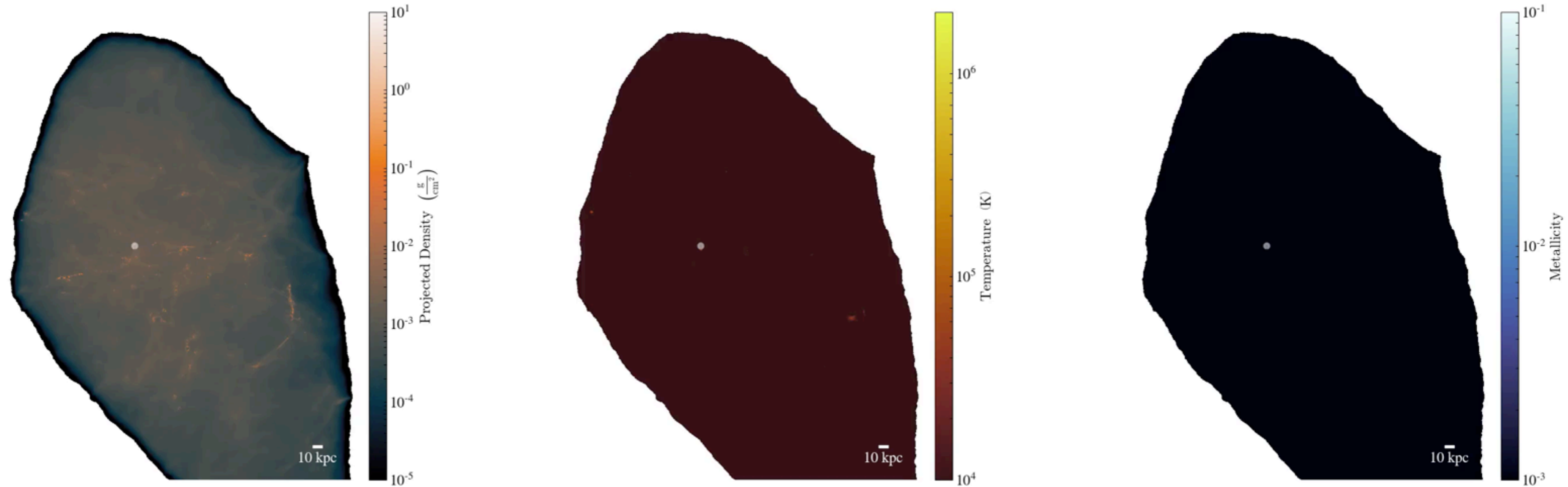


Resolution ↑

COS-FIRE (Hummels+ in prep)

FIRE Simulations (particle-based)

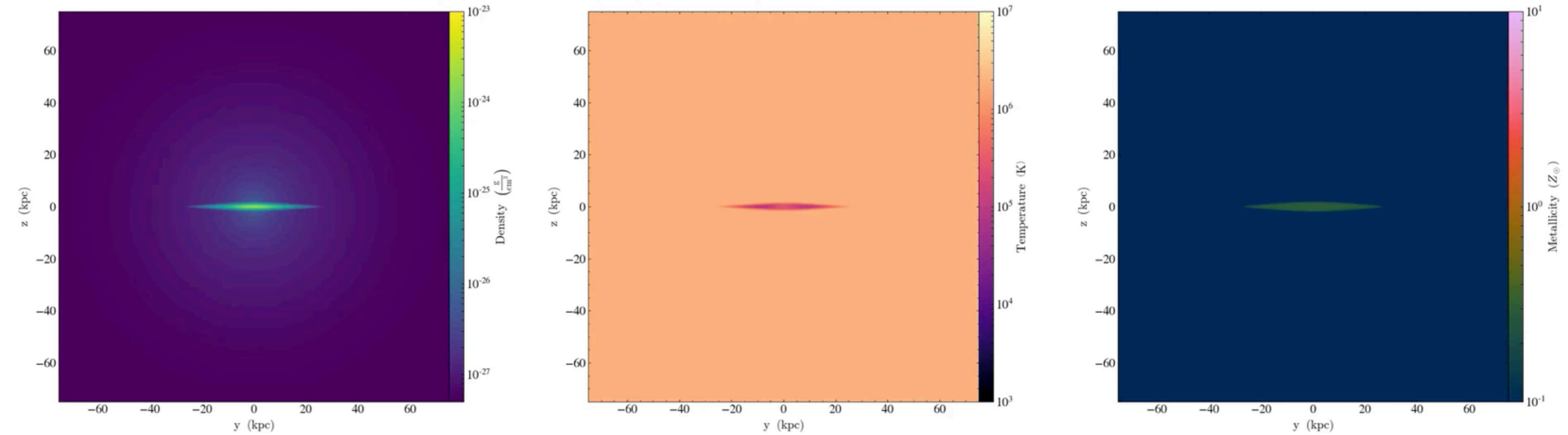
Strength: Feedback



COS-FIRE (Hummels+ in prep)

Precipitation Simulation (grid-based)

Strength: Resolution



Silvia+ in prep